

BORNERTROMME SUITE

Duration: 6' 39"

E. Crauwels

Intro March ♩ = 126-132

Snaredrum

Fielddrum
(snares off)

Bongos

Toms (4)

Timpani / Cowbell

Claves / Beating
Triangle (2) / Maracas

Ride Cymbal

Cymbals a 2
Ride Cymbal

Gong

Bassdrum
small / medium

Bassdrum
medium / large

11 13

Snare *p* *f* 3 3 3 3 3 3 3 3

Field *p* *f* 3 3 3 3 3 3 3 3

Bongo *mf* 3 3

Toms *mf*

Timp. non coperti *pp* *f*

Clave Claves *f*

Ride Cymbal *f* with drumsticks

Ride *f*

Cymb

Gong

Bass 1 *f* 1st time only

Bass 2 *p* *f* 1st time only

16

The musical score is arranged in ten staves. The first five staves (Snare, Field, Bongo, Toms, Timp.) are grouped together with a brace on the left. The remaining five staves (Clave, Ride, Cymb, Gong, Bass 1, Bass 2) are grouped with a brace on the left. The score begins at measure 16. The Snare and Field parts feature a continuous pattern of eighth-note triplets with accents. The Bongo and Toms parts play eighth-note triplets, with the Toms part including a triplet of eighth notes followed by a quarter note in the final measure. The Timp. part consists of quarter notes. The Clave and Ride parts play eighth-note triplets. The Cymb, Gong, Bass 1, and Bass 2 parts are silent throughout the section. The score concludes with a double bar line and repeat dots.

21 ◊ = rimshot

Snare
mf

Field
mf

Bongo
f

Toms
f

Timp.
mf *f*

Clave
mf soft mallets *f*

Ride
mf Cymbals a 2 *f*

Cymb
mf *f*

Gong
mf *f*

Bass 1
f

Bass 2
f

27 29 1st time solo 2nd time tutti

Snare *f*

Field *f*
1st time only

Bongo *f*
1st time tacet

Toms *f*
1st time tacet

Timp. *f*

Clave *f*

Ride *f*
2nd time only (with drumsticks)

Cymb *f*

Gong *sf*

Bass 1 *mf*

Bass 2 *mf*

32

Snare

Field

Bongo

Toms

Timp.

Clave

Ride

Cymb

Gong

Bass 1

Bass 2

Detailed description: This is a percussion score for measures 32-34. The Snare part features a consistent eighth-note pattern with accents. The Bongo and Toms parts include triplet patterns. The Toms part has a 'Toms' label above a descending triplet. The Timp. part uses a bass clef and features a simple rhythmic pattern. The Clave, Ride, and Cymb parts play a consistent rhythmic pattern. The Gong part is silent. The Bass 1 and Bass 2 parts play a simple rhythmic pattern.

39 41

Snare

Field

Bongo

Toms

Timp.

Clave

Ride

Cymb

Gong

Bass1

Bass2

ff

mf

f

o = on cup

Detailed description: This is a page of a musical score for percussion instruments, numbered 39 and 41. The instruments listed are Snare, Field, Bongo, Toms, Timp., Clave, Ride, Cymb, Gong, Bass1, and Bass2. The score is written in a standard musical notation with stems and various rhythmic symbols. Dynamics are indicated by *ff* (fortissimo) and *mf* (mezzo-forte). A specific instruction for the Ride cymbal is 'o = on cup'. The notation includes various rhythmic patterns, rests, and dynamic markings across the measures.

45 49

Snare

Field

Bongo

Toms

Timp.

Clave

Ride

Cymb

Gong

Bass 1

Bass 2

decrease. **pp**

decrease.

decrease.

I ♩ ± 80 Misterioso

The musical score is arranged in a grand staff format with the following instruments and parts:

- Snare:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes a cross-stick in the final measure.
- Field:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes "Fieldrum coperti" and dynamic markings *mf* and *f*.
- Bongo:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes "soft mallets" and dynamic markings *mf* and *f*.
- Toms:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes "soft mallets" and dynamic marking *mf*.
- Timpani:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes "cymbal on timpani" and "gliss." markings with dynamic markings *p*, *f*, and *p*.
- Triangle:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes "Triangle" and dynamic markings *mf* and *f*.
- Ride:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes "Ride Cymbal 1 with drumsticks" and dynamic markings *f* and *p*.
- Ride2:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes a "R" marking.
- Gong:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes "Gong" and dynamic marking *mf*.
- Bass1:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4.
- Bass2:** 6/4, 5/4, C, 3/4, 2/4, 1/4, 6/4. Includes dynamic markings *f* and *p*.

76 (clap hands)

Snare

Field

Bongo

Toms

Timp.

Trngl

Ride

Ride2

Gong

Bass1

Bass2

ff

f

Bongos

Toms

f

Gong

sf

mf

f

f

81 85 86

Snare *ppp* *cresc.* *ff*

Field *pp* *mf cresc.* *ff*

Bongo *p* *cresc.* *ff*

Toms *pp* *cresc.* *ff*

Timpani *pp* *cresc.* *ff*

Trngl *mf cresc.* *ff*

Ride *pp* *mf cresc.* *ff*

Ride2 *f* *ff*

Gong *ff*

Bassdrum 1 *mf cresc.* *ff*

Bass2 *ppp* *cresc.* *ff*

Detailed description: This is a percussion score for measures 81 through 86. The score is written for ten different percussion instruments: Snare, Field, Bongo, Toms, Timpani, Trngl (Triangle), Ride, Ride2, Gong, Bassdrum 1, and Bass2. The music is in 6/4 time, with a key signature of one flat (B-flat). Measure 81 starts with a 6/4 time signature and a *ppp* dynamic. Measure 85 begins with a common time signature (C) and a *mf cresc.* dynamic. Measure 86 ends with a 1/4 time signature and a *ff* dynamic. The score includes various rhythmic patterns, including eighth and sixteenth notes, rests, and sustained notes. Dynamics range from *ppp* (pianississimo) to *ff* (fortissimo). The instruments are arranged in a vertical stack, with Snare at the top and Bass2 at the bottom.

II Dance Impression

$\text{♩} \pm 100$

The musical score is arranged in a grand staff format with the following instruments and parts:

- Snare:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.
- Field:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains a rhythmic pattern starting with a *p-f* dynamic. The first measure includes a rimshot (diamond symbol) and a woodblock (double diamond symbol). The pattern continues with eighth and quarter notes.
- Bongo:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.
- Toms:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.
- Cowb.** (Cowbell): A staff with a common time signature (C) and a key signature of one flat (Bb). It contains a rhythmic pattern starting with a *p-f* dynamic, featuring quarter notes and rests.
- Marac.** (Maracas): A staff with a common time signature (C) and a key signature of one flat (Bb). It contains a rhythmic pattern starting in the fifth measure with a *p-f* dynamic, consisting of dotted quarter notes.
- Ride:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.
- Cymb.** (Cymbal): A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.
- Gong:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.
- Bass 1:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.
- Bass 2:** A staff with a common time signature (C) and a key signature of one flat (Bb). It contains rests for the first five measures.

95

Snare: *f*, *fp*, *f*

Field: *f*, *fp*

Bongo: *p*, *f*, *fp*

Toms: *fp*, *f*

Cowb.: *f*

Marac: *mf*

Ride: -

Cymb.: *mf*, Cymbals + = Hihat effect

Gong: -

Bass 1: *mf*

Bass 2: *mf*

114

Musical notation for measures 114-115 for Snare, Field, Bongo, Toms, Cowb., Marac, Ride, Cymb., Gong, Bass 1, and Bass 2. All instruments play a half note followed by a quarter note with an accent (^) and a fermata. Dynamics are marked *f*.

III $\text{♩} \pm 100$

Musical notation for measures 116-119. Measure 116 includes a box labeled "Improvisation Snaredrum". Snare, Bongo, and Toms play quarter notes with accents and fermatas, with triplets in measures 117 and 119. Cowb. plays quarter notes with accents and fermatas, with triplets in measures 117 and 119. Marac, Ride, and Cymb. play quarter notes with accents and fermatas. Bass 1 and Bass 2 play quarter notes with accents and fermatas. Dynamics are marked *f* for Snare, Bongo, Toms, Cowb., Marac, Ride, Cymb., and *mf* for Bass 1 and Bass 2.

136

139

Musical score for percussion instruments. The score is divided into two sections, 136 and 139. The instruments listed are Snare, Field, Bongo, Toms, Cowb., Marac, Ride, Cymb., Gong, Bass 1, and Bass 2. The notation includes various rhythmic patterns, dynamics (p, cresc., ff, mf), and articulation marks. The Toms part includes an improvisation section. The Ride Cymbal part has a specific articulation mark.

136

139

Snare

Field

Bongo

Toms (Improvisatio)

Cowb.

Marac

Ride

Cymb.

Gong

Bass 1

Bass 2

p

cresc.

mf

ff

f

ff

p

Ride Cymbal

IV Final Game

♩ = 116-120

146

Snare

Field

Bongo

Toms

Cowb.

Marac

Ride

Cymb.

Gong

Bass1

Bass2

Timpani coperti

150 155

Snare

Field

Bongo

Toms

Timp.

Cl+Bt

Ride

Cymb.

Gong

Bass 1

...

Bass 2

pp *f* *pp* *f*

f *p* *sf*

non coperti

Cowbell + Beating

with drumsticks

Cymbals a 2

156

Snare

Field

Bongo

Toms

Timp.

Cl+Bt

Ride

Cymb.

Gong

Bass 1

Bass 2

p cresc. f

f

p cresc. f

f

p cresc. f

f

f

p cresc. f

f

162

Musical score for percussion instruments. The score is divided into two systems of four measures each. The instruments are Snare, Field, Bongo, Toms, Cowbell, Cl+Bt, Ride, Cymb., Gong, Bass 1, and Bass 2. The notation includes various rhythmic patterns, dynamics (f, sf, mf), and articulation (accents, slurs, triplets). The Snare, Bongo, and Toms parts feature complex rhythmic patterns with accents and slurs. The Cl+Bt part consists of a steady eighth-note pattern. The Ride and Cymb. parts have sparse, accented notes. The Gong part is silent. The Bass 1 and Bass 2 parts provide a low-frequency accompaniment with notes and rests.

Snare *f*

Field

Bongo *f*

Toms *f*

Cowbell *f*

Cl+Bt *f*

Ride *f*

Cymb. *sf*

Gong

Bass 1 *mf*

Bass 2 *mf*

171 177

Snare

Field

Bongo

Toms

Timp.

Cl+Bt

Ride

Cymb.

Gong

Bass 1

Bass 2

Cymbals

ff

rit..... $\text{♩} = 80$

178 184

Snare *fp* *cresc.* *fff*

Field *fp* *cresc.* *fff*

Bongo *ff* *ff* *fff*

Toms *ff* *ff* *fff*

Timp. *fp* *cresc.* *fff*

Cl+Bt *ff* soft mallets

Ride *fp* *cresc.* *fff*

Cymb. *ff* *sf* *fff* let ring

Gong *sf* *fff* let ring

Bass1 *ff* *ff*

Bass2 *fp* *cresc.* *ff* *ff*

FINE