

SUPERNOVA

Duration: 6' 1"

L. Camp

Introduction: Grandioso é Bombastico

$\text{♩} = 84$

Snaredrum

Fielddrum (snares off)
Solo Snaredrum

Bongos

Toms (Trio)

Templeblocks
Barchimes

Tambourine / Cabasa
Maracas

Claves

Cowbell / Guiro
Whip

Agogo Bells

Triangle
Castagnets

Tenordrum / Gong
Ride Cymbal

Cymbals a 2

Bassdrum

The musical score is written for a percussion ensemble. It begins with a tempo marking of quarter note = 84. The score is in 4/4 time. A vertical bar line is placed at the beginning of the score. The instruments and their parts are as follows:

- Snaredrum:** Starts with a rest, then plays a series of notes with dynamics *ff*, *mf cresc.*, and *ff*. It features a triplet of eighth notes.
- Fielddrum (snares off) Solo Snaredrum:** Remains silent throughout the piece.
- Bongos:** Starts with a rest, then plays a series of notes with dynamic *f*. It includes a section marked "1st time tacet".
- Toms (Trio):** Starts with a rest, then plays a series of notes with dynamics *cresc.* and *f*. It includes a triplet of eighth notes.
- Templeblocks Barchimes:** Remains silent throughout the piece.
- Tambourine / Cabasa Maracas:** Remains silent throughout the piece.
- Claves:** Remains silent throughout the piece.
- Cowbell / Guiro Whip:** Remains silent throughout the piece.
- Agogo Bells:** Remains silent throughout the piece.
- Triangle Castagnets:** Starts with a rest, then plays a series of notes with dynamic *f*. It includes a section marked "gle".
- Tenordrum / Gong Ride Cymbal:** Starts with a rest, then plays a series of notes with dynamics *ff*, *mf cresc.*, and *ff*.
- Cymbals a 2:** Starts with a rest, then plays a series of notes with dynamics *ff* and *cresc.*. It includes accents.
- Bassdrum:** Starts with a rest, then plays a series of notes with dynamics *ff*, *mf cresc.*, and *ff*. It features triplets of eighth notes.

6

Snare *mf* *f* 1 2 *rall...*

Field

Bongo *f* *mf* *f* 3 3

Toms *f* 3 3

Templ *f* 3 3

Tamb.

Clave

Cowb.

Agogo

Trngl *ff*

Tenor *ff*

Cymb. *ff*

Bdrum *f* *ff* 3

Tempo di Valse
con espressione

11

Snare: $\frac{3}{4}$ *f* *p* *f* *p* *f*

Field: $\frac{3}{4}$

Bongo: $\frac{3}{4}$ *mf* *mf*

Toms: $\frac{3}{4}$ *f*

Tompl: $\frac{3}{4}$ *f*

Tamb.: $\frac{3}{4}$

Clave: $\frac{3}{4}$

Cowb.: $\frac{3}{4}$

Agogo: $\frac{3}{4}$

Castagnets: $\frac{3}{4}$ *mf* *f*

Tenor: $\frac{3}{4}$ *mf* *f*

Cymb.: $\frac{3}{4}$ *mf* *f*

Bdrum: $\frac{3}{4}$ *mf* *f*

20  = Woodblock



Snare: *mf*, *f*, *p*

Bongo: *f*, triplet 3

Toms: *f*, *p* — *f*

Temp: *f*

Cast.: *mf*, *f*

Tenor: *tr*

Cymb.: *sf*

Bdrum: triplet 3

26 1 2 29 3

Snare *f* *p*

Field

Bongo *f* *f* *p*

Toms *f*

Temp.

Tamb.

Clave

Cowb.

Agogo

Cast.

Tenor *p* *f*

Cymb.

Bdrum *p* *f* *p*

Detailed description: This is a musical score for a percussion ensemble, spanning measures 26 to 29. The score is arranged in a vertical staff format with 13 instruments listed on the left: Snare, Field, Bongo, Toms, Temp., Tamb., Clave, Cowb., Agogo, Cast., Tenor, Cymb., and Bdrum. A thick vertical line is drawn through the score at measure 28, separating it into two sections. The first section (measures 26-27) features a Snare drum part starting with a forte (*f*) dynamic and a Bongo part also starting with *f*. The second section (measures 28-29) shows a change in dynamics, with the Snare starting piano (*p*) and the Bongo and Toms parts featuring triplets. The Tenor drum part has a dynamic shift from *p* to *f* in measure 29. The Bdrum part starts with *p* and ends with a triplet of notes marked *f* and *p*. The Field, Tamb., Clave, Cowb., and Agogo parts are mostly silent or have minimal activity. The Cast. part has a few notes in measure 26. The Cymb. part has a few notes in measure 28. The Snare part includes accents (^) and triplets (3) in measures 26, 28, and 29.

32

Snare
p *f* *f* *p* *f* *sf* *ff*

Field

Bongo
f *p* *sf*

Toms
p *f* *p* *f* *sf*

Temp
p *f* *sf*

Tamb.

Clave

Cowb.

Agogo

Cast.
f *p* *f* *sf*

Tenor
f *p* *sf* *ff* Gong

Cymb.
p *f* *f*

Bdrum
f *p* *f* *f* *sf*

Legend:
/ = on rim

Performance instructions: *rall...*

39

Adagio

♩ = stick- or rimshot

Allegro

41

Snare *ppp* *fff* = stick- or rimshot

Field *ppp* *fff* 2nd time only *p*

Bongo *fff* *mp* with timpani mallets

Toms *fff*

Barch Barchimes *f* fade out Templeblocks *mp*

Tamb. Tambourine *mp*

Clave

Cowb. Cowbell *mp*

Agogo

Cast.

Ride Ride Cymbal soft mallets *ppp* *fff*

Cymb.

Bdrum *mp*

44

Musical score for percussion instruments. The score is organized into 12 staves, each representing a different instrument. The instruments are: Snare, Field, Bongo, Toms, Temp, Tamb., Clave, Cowb., Agogo, Cast., Ride, and Bdrum. The notation includes various rhythmic patterns, rests, and dynamic markings such as *f* (forte) and accents (^). The score is divided into measures by vertical bar lines. The Snare staff shows a triplet of eighth notes in the final measure. The Field staff is marked "Fieldrum (snares off)" and features a forte dynamic. The Ride staff has accents over its notes. The Bdrum staff shows a steady rhythmic pattern.

48

Snare

Field

Bongo

Toms

Temp

Tamb.

Clave

Cowb.

Agogo

Cast.

Ride

Cymb.

Bdrum

Detailed description: This is a percussion score for 14 instruments. The score is divided into three measures. Measure 1 (measures 48-50) features a Snare drum with triplet patterns, Field drums with eighth notes, Bongo with eighth notes and rests, Temp with chords, Tamb. with eighth notes, Cowb. with quarter notes, and Ride with eighth notes. Measure 2 (measures 51-53) continues the Snare and Field patterns, with Bongo and Cowb. having rests. Measure 3 (measures 54-56) features a Snare drum with a triplet and eighth notes, Field with eighth notes, Bongo with eighth notes, Temp with chords, Tamb. with eighth notes, Cowb. with quarter notes, and Ride with eighth notes. The score ends with repeat signs and double bar lines.

55

1st time solo

1st time solo

ff-f

ff-f

3 3 3 3

The image shows a musical score for a percussion ensemble, specifically for measure 55. The score is written for 14 different instruments, each on a five-line staff. The instruments listed on the left are Snare, Field, Bongo, Toms, Temp, Tamb., Clave, Cowb., Agogo, Cast., Ride, Cymb., and Bdrum. The Snare and Field parts are the most active, with the Snare part featuring a '1st time solo' marked with a 'ff-f' dynamic and containing four triplet figures. The Field part also has a '1st time solo' and 'ff-f' dynamic, playing a continuous eighth-note pattern. The Bongo, Toms, Clave, Agogo, and Cast. parts are mostly silent, indicated by horizontal lines. The Temp, Tamb., Cowb., and Bdrum parts have rhythmic patterns. The Ride and Cymb. parts are also mostly silent. The score is written in a standard musical notation style with various symbols like accents, slurs, and dynamic markings.

59

Snare *f* 3 3

Field *f*

Bongo *mp*

Toms *ff* 3

Temp *mp*

Tamb. *mp*

Clave

Cowb. *mp*

Agogo

Cast.

Ride *mp* 3

Cymb.

Bdrum *mp*

with timpani mallets

62

Musical score for percussion instruments. The score is divided into two measures. The first measure starts at measure 62. The instruments and their parts are:

- Snare:** Starts with a rest, then a triplet of eighth notes marked *f*. The second measure has a triplet of eighth notes.
- Field:** Starts with a rest, then eighth notes marked *f*.
- Bongo:** Starts with a rest, then eighth notes marked *mp*.
- Toms:** Starts with a rest, then a series of rests.
- Templeblocks:** Starts with a rest, then eighth notes marked *mp*.
- Tambourine:** Starts with a rest, then eighth notes marked *mp*.
- Clave:** Starts with a rest, then a series of rests.
- Cowb.:** Starts with a rest, then eighth notes.
- Agogo:** Starts with a rest, then a series of rests.
- Cast.:** Starts with a rest, then a series of rests.
- Ride:** Starts with a rest, then eighth notes marked with accents.
- Cymb.:** Starts with a rest, then a series of rests.
- Bdrum:** Starts with a rest, then eighth notes marked *ff* in the first measure and *mp* in the second measure.

65 *rall...* *rall...* *Adagio* *rall...*

Snare
ff *ff* *ppp*

Field
ff *ff*

Bongo
ff


Toms
ff *ff* *fff*

Templeblocks
ff fade out

Ride
Gong *ff* Ride Cymbal soft mallets *ppp* *fff*

Bdrum
ff *fff*

Clave **Cowb.** **Agogo** **Cast.**

70  = 168 Andante



Snare $\frac{4}{8}$ *p-f*

Solo $\frac{4}{8}$ *f*
Solo snaredrum (use Pipeband- or high tension snaredrum)

Bongo $\frac{4}{8}$ *p-f*

Toms $\frac{4}{8}$ *p-f*

Templ $\frac{4}{8}$ *p-f*

Cabas $\frac{4}{8}$ *p-f*

Clave $\frac{4}{8}$ *p-f*

Cowb. $\frac{4}{8}$

Agogo $\frac{4}{8}$

Cast. $\frac{4}{8}$

Tenor $\frac{4}{8}$ *f*

Cymb. $\frac{4}{8}$ *f*

Bdrum $\frac{4}{8}$ *f*

77 $\text{♩} = \text{♩}$

Snare
mf *sf*

Solo
mf

Bongo
mf *f*

Toms
mf

Templeblocks
mf

Cabasa
mf *f*

Claves
mf *f*

Cowb.

Agogo

Cast.

Tenordrum
mf *f*

Cymb.
mf *f*

Bdrum
mf *f*

84

Musical score for percussion instruments, measures 84-87. The score is in 4/8 time. The instruments and their parts are:

- Snare:** Measures 84-87. Starts with a *f* dynamic. A "Solo snaredrum" section begins in measure 85, featuring a triplet of eighth notes. Dynamics range from *f* to *p*.
- Solo:** Measures 84-87. Features a triplet of eighth notes in measure 85. Dynamics range from *f* to *p*.
- Bongo:** Measures 84-87. Starts with a *f* dynamic.
- Toms:** Measures 84-87. Starts with a *f* dynamic.
- Templ:** Measures 84-87. Starts with a *f* dynamic.
- Cabas:** Measures 84-87. Starts with a *f* dynamic.
- Clave:** Measures 84-87. Starts with a *f* dynamic.
- Cowb.:** Measures 84-87. Remains silent.
- Agogo:** Measures 84-87. Remains silent.
- Cast.:** Measures 84-87. Remains silent.
- Tenor:** Measures 84-87. Starts with a *f* dynamic.
- Cymb.:** Measures 84-87. Starts with a *f* dynamic.
- Bdrum:** Measures 84-87. Starts with a *f* dynamic. A *p* dynamic section begins in measure 86, transitioning back to *f* in measure 87.

90 91

Snare

Solo

Bongos

Toms

Templ

Cabasa

Claves

Cowb.

Agogo

Cast.

Tenor

Cymb.

Bdrum

p *f* *mf* *f*

102

Musical score for percussion instruments. The score is organized into 16 staves, each representing a different instrument. The instruments listed on the left are: Snare, Field, Bongo, Toms, Templ, Marac, Clave, Guiro, Agogo, Trngl, Ride, Cymb., and Bdrum. The notation includes various rhythmic patterns, rests, and dynamic markings such as *p* (piano). The Maracas part is marked with *p* and features a series of eighth notes with accents. The Claves part is also marked with *p* and features a series of eighth notes with accents. The Agogo part features a series of eighth notes with accents. The score is divided into measures by vertical bar lines.

108

Snare

Field

Bongos
mp

Toms

Templ
lp
leblocks

Marac

Clave

Guiro
mf

Agogo

Trngl
p
Triangle • = sordo

Ride

Cymb.

Bdrum

Detailed description: This is a musical score for a percussion ensemble, page 108. The score is organized into 16 staves, each representing a different instrument. The instruments are: Snare, Field, Bongos, Toms, Temple, Maracas, Clave, Guiro, Agogo, Triangle, Ride, Cymbal, and Bdrum. The notation includes various rhythmic patterns, rests, and dynamic markings. The Bongos part starts with a *mp* (mezzo-piano) dynamic. The Temple part begins with a *lp* (pianissimo) dynamic and includes the instruction 'leblocks' with accents over the notes. The Guiro part starts with a *mf* (mezzo-forte) dynamic. The Triangle part begins with a *p* (piano) dynamic and includes the instruction 'Triangle • = sordo', where a dot above a note indicates a sordo (muted) sound. The score is divided into four measures, with some instruments having rests in certain measures.

114 116

Snare *p* *f*

Field *f*

Bongo *mp*

Toms *mf* Toms 1st time tacet *f*

Temp *mp*

Marac *p*

Clave

Guiro

Agogo

Trngl

Ride *f* Cymbal o = on cup

Cymb.

Bdram *mf*

119

Musical score for percussion instruments, measures 119-121. The score includes parts for Snare, Field, Bongo, Toms, Temp, Marac, Clave, Guiro, Agogo, Trngl, Ride, Cymb., and Bdrum. Dynamics include *p*, *f*, and *mf*. The Snare part features triplets and dynamic markings. The Toms part is marked *mf*. The Ride part includes cymbal symbols. The Cymb. part is mostly silent.

135

Musical score for percussion instruments. The score is organized into staves for the following instruments: Snare, Field, Bongo, Toms, Temp, Marac, Clave, Guiro, Agogo, Trngl, Ride, Cymb., and Bdrum. The notation includes various rhythmic patterns, rests, and dynamic markings such as *ff* and *t*. Specific performance instructions include "1st time tacet", "2nd time tacet", and "ne tacet". The score is divided into measures by vertical bar lines, with repeat signs at the end of sections. The instruments are arranged in a vertical stack, with Snare at the top and Bdrum at the bottom.

2 142

Snare
p *f* *p* *f*

Field
f

Bongo
mp

Toms
mf
1st time tacet

Templ
mp
Templeblocks

Marac
mf
Maracas

Clave
mf
Claves

Guiro
mf
Guiro

Agogo
mf
Agogo Bells

Trngl
mf

Ride
f

Cymb.
+

Bdrum

146

Snare
f
3 3 3 3
p

Field
♯ = Woodblock

Bongo

Toms
f

Temp

Marac

Clave

Guiro

Agogo

Trngl

Ride

Cymb.

Bdrum

rall... $\text{♩} = 84$ **Grandioso é Bombastico**

151

Bongos 1st time tacet

Snare
sf *ff* *mf cresc.* *ff*

Field
sf

Bongo
sf *f* *mf*

Toms
sf *f*

Temp
sf

Marac

Clave

Guiro

Agogo

Trngl

Ride
mf *cresc.* *ff*

Cymb.
mf cresc. *ff*

Bdrum
mf *cresc.* *ff*

155

Snare *mf* *f* *sf*

Field

Bongo *f* *mf* *f* *sf*

Toms *f*

Templ

Marac

Clave

Whip *sf*

Agogo

Trngl

Tenor *sf*

Cymb. *sf*

Bdrum *f* *ff* *sf*

FINE