

# DIABOLO

I Intro  
Andante ♩ ± 88

Snaredrum  
*f* *p*

Fielddrum (snares off)  
*f* *p*

Bongos / Timbales  
*f* *p*

Toms (4)  
*f* *p* *f* *p* *f*

Glockenspiel / Congas  
Templeblocks (4) / Sleighbells  
*f*

Xylophone / Barchimes  
Cymbals a 2  
*f*

Marimba / Multiguero  
Vibraslap  
*f*

Tub.Chimes  
Thundersheet

Timpani  
*f* *p* *f* *p* *f*

Cabasa

Cowbell  
Rainmaker(s)

Triangle  
*p* *f* *p* *f*

Hihat / Whip

Susp.Cymbal  
Tambourine

Gong

Bassdrum 1 (small / medium)  
*f*

Bassdrum 2 (medium / large)  
*f*



II Confusion

Presto ♩ ± 162

8 rall... //

Snare  
pp — ff pp *Ilda cresc.*

Field  
pp — ff pp *Ilda cresc.*

Bongo  
pp — ff 2nd time only pp

Toms  
pp — ff 2nd time only pp

Templ  
pp

Barch  
Barchimes  
pp *Ilda cresc.*

Vibraslap

Vslap  
pp

Chime

Timp.  
pp — ff pp *Ilda cresc.*

Cabas

Cowb.

Trngl  
pp — ff pp *Ilda cresc.*

Whip  
pp — ff

Tamb.

Gong

Bass1  
pp — ff pp *Ilda cresc.*

Bass2  
pp — ff pp *Ilda cresc.*

13

Snare *f*

Field *f* 2nd time only

Bongo *f* *p* *f*

Toms *f* *p* *f*

Conga Congas ad lib. with mallets *f*

Barch

Guiro

Chime Tub. Chimes *f*

Timp. *f*

Cabas

Cowb. Cowbell *f*

Trngl. *f*

HHat

Tamb.

Gong

Bass1 *f*

Bass2 *f*



21

Snare *f*

Field *f*

Timb.

Toms

Congas *f*

Barch

Guiro

Chime

Tub.Chimes *f*

Timp. *sfp* *f*

Cabas

Cowb. Cowbell

Trngl

HHat *f*

Tamb. *f*

Gong

Bass1 *f*

Bass2 *f*

Timb

Toms

Congas

Multiguero *f*

Tub.Chimes

Cowbell

Tambourine *f*

Musical score for percussion instruments, measures 27 to 30. The score includes parts for Snare, Field, Timbales, Toms, Conga, Barch, Guiro, Chime, Timp., Cabas, Cowbell, Trngl, HHat, Tamb., Gong, Bass1, and Bass2. The score is written in 4/4 time and features various rhythmic patterns, including triplets and accents. Dynamics include *f*, *p*, and *mf*.

Measures 27-30:

- Snare:** Measure 29 starts with a *p* dynamic. Features a triplet of eighth notes in measures 29 and 30.
- Field:** Measure 27 starts with a *f* dynamic. Features a triplet of eighth notes in measures 29 and 30.
- Timbales:** Measure 29 features a triplet of eighth notes.
- Toms:** Measure 29 features a triplet of eighth notes.
- Conga:** Measure 27 features a rhythmic pattern of eighth notes.
- Barch:** Measure 27 features a rhythmic pattern of eighth notes.
- Guiro:** Measure 27 features a rhythmic pattern of eighth notes.
- Chime:** Measure 27 features a rhythmic pattern of eighth notes.
- Timp.:** Measure 29 starts with a *p* dynamic, transitioning to *mf*. Features a rhythmic pattern of eighth notes.
- Cabas:** Measure 29 features a rhythmic pattern of eighth notes.
- Cowbell:** Measure 29 features a rhythmic pattern of eighth notes.
- Trngl:** Measure 29 features a rhythmic pattern of eighth notes.
- HHat:** Measure 27 features a rhythmic pattern of eighth notes with accents. Measure 29 features a rhythmic pattern of eighth notes with accents.
- Tamb.:** Measure 29 features a rhythmic pattern of eighth notes with accents.
- Gong:** Measure 29 features a rhythmic pattern of eighth notes with accents.
- Bass1:** Measure 29 features a rhythmic pattern of eighth notes with accents.
- Bass2:** Measure 29 features a rhythmic pattern of eighth notes with accents.

31

Snare

*p* — *f*

Field

*f*

Timbales

*f*

muta Bongos

Congas

*f*

Barch

Guiro

Chime

Timp.

Cabas

Cowbell

*f*

Trngl

HHat

*f*

Tamb.

*f*

Gong

Bass1

*f*

Bass2

*f*

36

Snare *f*

Field

Bongo

Toms *f* Bongsos

Conga

Barch

Guiro

Chime

Timp.

Cabas

Cowb.

Trngl

HHat

Tamb.

Gong

Bass1

Bass2



slow - poco a poco accel...

rall.. molto..

44

Snare *f* *pp poco a poco cresc.*

Field *pp poco a poco cresc.*

Bongo *f*

Toms *f*

Conga *f*

Barch Barchimes *f* *pp poco a poco cresc.*

Guiro *f*

Chime *f*

Timp. *f*

Cabas

Rainm Rainmaker(s) *f* *pp poco a poco cresc.*

Trngl

HHat *f*

Tamb. *f*

Gong

Bass1 *f*

Bass2 *f*

(poco a poco accel...)

50

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- Snare:** Features a rhythmic pattern of eighth notes with accents, starting at measure 50 and continuing through the end of the page.
- Field:** Mirrors the Snare part with a similar eighth-note pattern.
- Bongos:** Plays a melodic line of eighth notes, starting at measure 50. The dynamic marking is *p poco a poco cresc.*
- Toms:** Plays a melodic line of eighth notes, starting at measure 50. The dynamic marking is *mp poco a poco cresc.*
- Conga:** Remains silent throughout the piece.
- Barch:** Plays a dense, continuous texture of very short notes, likely representing a shaker or similar instrument.
- Guiro:** Remains silent throughout the piece.
- Chime:** Remains silent throughout the piece.
- Timpani:** Enters at measure 50 with a melodic line in the bass clef. The dynamic marking is *mf poco a poco cresc.*
- Cabas:** Remains silent throughout the piece.
- Rainm:** Plays a dense, continuous texture of very short notes, likely representing a rain stick.
- Trngl:** Remains silent until measure 53, where it plays a sustained chord with a tremolo effect.
- HHat:** Remains silent throughout the piece.
- Scymb:** Remains silent throughout the piece.
- Gong:** Remains silent throughout the piece.
- Bass1:** Remains silent throughout the piece.
- Bass2:** Remains silent until measure 53, where it plays a melodic line. The dynamic marking is *mp cresc.*

a tempo

55

Musical score for percussion instruments. The score is divided into two systems. The first system includes Snare, Field, Bongo, Toms, Conga, Barch, Guiro, and Chime. The second system includes Timp., Cabas, Rainm, Trngl, HHat, Scymb, and Gong. At the bottom, there are two Bass lines (Bass1 and Bass2). The score features various rhythmic patterns, including sixteenth notes, eighth notes, and rests. Dynamics markings include *sfp*, *f*, *mf*, and *cresc.*. The Conga part has a *mf* marking. The Guiro part has a *mf* marking. The Timp. part has a *sfp* marking. The Rainm part has a *sfp* marking. The Trngl part has a *sfp* marking. The Bass1 part has a *mf cresc.* marking. The Bass2 part has a *sfp* marking. The Conga part is labeled "Congas". The Barch part is labeled "Multiguero".

60 61 1

Snare *p* *f*

Field *p* *f*

Bongo *f* *p* *f*

Toms *f* *p* *f*

Conga *f*

Barch

Guiro *f* *f*

Chime *Tub.Ch*

Timp. *f*

Cabas

Cowb. *Cowbell* *f*

Trngl

Hihat *Hihat* *f*

Symb

Gong

Bass1 *f*

Bass2 *f*

Senza Misura

2 66 //

Snare *p* *f* *mf* *p* *mf* *p* *PPP*

Field *p* *f* *mf* *p* *mf* *p* *PPP*

Bongo

Toms *p* *f* Templeblocks play random (misterioso) *f*

Conga

Barch Ba

Guero

Chime

Timp. *sfp* *mf* gliss. *f* l.v.

Cabas

Rainm Rainmaker(s)

Trngl *f* *p*

HHat

Symb Susp.Cymbal *mf* *p* *mf* *p* *PPP*

Gong Gong l.v. *f*

Bass1

Bass2 *sfp* *mf* *p* *mf* *p* *PPP*

III Destiny

Allegro molto ♩ ± 140

play on shell

The musical score is arranged in a grand staff format with the following instruments and parts:

- Snare:** Features a rhythmic pattern of eighth notes with accents, marked *mf* and "with brushes".
- Field:** Features a dense pattern of sixteenth notes, marked *mf*.
- Bongo:** Rests throughout the piece.
- Toms:** Rests throughout the piece.
- Gl.sp:** Rests throughout the piece.
- Xylo:** Rests until the final measure, where it has a single note marked *mf*. A note above it is marked "Xylophone mallets med. hard".
- Main:** Rests throughout the piece.
- Chime:** Rests throughout the piece.
- Timp.:** Rests throughout the piece.
- Cabas:** Rests throughout the piece.
- Cowb.:** Rests throughout the piece.
- Trngl:** Rests throughout the piece.
- HHat:** Features a rhythmic pattern of eighth notes with accents, marked *mf*. In the final measure, it has a series of notes marked *p*.
- Tamb.:** Rests throughout the piece.
- Gong:** Rests throughout the piece.
- Bass1:** Features a rhythmic pattern of eighth notes with accents, marked *mf*.
- Bass2:** Features a rhythmic pattern of eighth notes with accents, marked *mf*.

72 (on drumshell)

The score is for a percussion ensemble. It begins at measure 72, marked "(on drumshell)". The instruments and their parts are as follows:

- Snare:** Plays a rhythmic pattern of eighth notes with accents, starting in the second measure. Dynamics range from *mf* to *f*.
- Field:** Plays a continuous eighth-note pattern with accents, starting in the second measure. Dynamics range from *mf* to *f*. The notation includes the instruction "(with brushes)".
- Bongo:** Rests throughout the section.
- Toms:** Rests throughout the section.
- Gl.sp:** Rests throughout the section.
- Xylo:** Plays a melodic line of eighth notes with accents, starting in the second measure.
- Maim:** Rests throughout the section.
- Chime:** Rests throughout the section.
- Timp.:** Rests throughout the section.
- Cabas:** Rests throughout the section.
- Cowb.:** Rests throughout the section.
- Trngl:** Rests throughout the section.
- HHat:** Plays a rhythmic pattern of eighth notes with accents, starting in the second measure. Dynamics range from *f* to *mf*.
- Tamb.:** Rests throughout the section.
- Gong:** Rests throughout the section.
- Bass1:** Plays a bass line with quarter notes and rests, starting in the second measure.
- Bass2:** Plays a bass line with eighth notes and rests, starting in the second measure.



79 (with brushes)

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- Snare:** Features a continuous eighth-note pattern with brush strokes (indicated by triangles above the notes). The final two measures include triplets and a dynamic marking of *f*.
- Field:** Features a continuous eighth-note pattern with brush strokes (indicated by triangles above the notes).
- Bongo:** Features a continuous eighth-note pattern with brush strokes (indicated by triangles above the notes).
- Toms:** Features a melodic line starting in the second measure with a dynamic marking of *f*. The notation includes slurs and accents.
- Gl.sp:** (Glockenspiel) is marked with a minus sign (-) in all measures.
- Xylo:** Features a melodic line with eighth-note patterns.
- Main:** (Maracas) is marked with a minus sign (-) in all measures.
- Chime:** (Chimes) is marked with a minus sign (-) in all measures.
- Timp.:** (Timpani) is marked with a minus sign (-) in all measures.
- Cabas:** (Cajon) is marked with a minus sign (-) in all measures.
- Cowb.:** (Cowbell) features a simple rhythmic pattern of quarter notes.
- Trngl:** (Triangle) is marked with a minus sign (-) in all measures.
- HHat:** (Hi-hat) features a rhythmic pattern of eighth notes with brush strokes (indicated by triangles above the notes).
- Tamb.:** (Tambourine) is marked with a minus sign (-) in all measures.
- Gong:** (Gong) is marked with a minus sign (-) in all measures.
- Bass1:** Features a rhythmic pattern of eighth notes.
- Bass2:** Features a rhythmic pattern of eighth notes.

83

with sticks

with sticks

*f*

*mp*

*mp*

Glockenspiel

*mf*

Tub.Chimes

ad lib.

*mp*

*mp*

*mp*

Detailed description of the musical score: The score is for a percussion ensemble. It begins at measure 83. The first system consists of Snare, Field, Bongo, and Toms. Snare and Field are marked 'with sticks'. Snare starts with a triplet of eighth notes, followed by a slash and another triplet. Field starts with a triplet of eighth notes, followed by a slash and another triplet. Snare has a dynamic of *mp* and Field has a dynamic of *f*. The second system includes Gl.sp, Xylo, Maim, Chime, Timp., Cabas, Cowb., Trngl, HHat, Tamb., Gong, Bass1, and Bass2. Gl.sp is marked 'Glockenspiel' and has a dynamic of *mf*. Chime is marked 'Tub.Chimes'. Cabas is marked 'ad lib.'. Cowb., HHat, Bass1, and Bass2 have a dynamic of *mp*. The score is written in 4/4 time and features various rhythmic patterns including triplets and eighth notes.

87

Snare

Field

Bongo

Toms

Gl.sp

Xylo

Marimba mallets med. hard

Main

Chime

Timp.

(ad lib.)

Cabas

Cowb.

Trngl

HHat

Tamb.

Gong

Bass1

Bass2

Detailed description: This is a page of a musical score for percussion and woodwinds, starting at measure 87. The score is arranged in a vertical stack of staves. The percussion section includes Snare, Field, Bongo, Toms, Timp., Cabas, Cowb., Trngl, HHat, Tamb., and Gong. The woodwind section includes Gl.sp, Xylo, Marimba, and Chime. The Marimba part is marked 'mallets med. hard' and 'mp'. The Cabas and Cowb. parts are marked '(ad lib.)'. The Snare and Field parts have a consistent rhythmic pattern. The Xylo and Gl.sp parts have a melodic line. The Chime part has a simple harmonic accompaniment. The Bass1 and Bass2 parts have a simple rhythmic accompaniment. The Gong part is silent for most of the page.



95 *rall...* **Largo** ♩ ± 60

The score is for a percussion ensemble. It begins at measure 95 with a tempo marking of *rall...* and **Largo** at a metronome marking of ♩ ± 60. The instruments and their parts are as follows:

- Snare:** Starts with a rest, then plays a half note chord (C4, G4) at *p*, followed by a half note chord at *f*. The next measure features a series of eighth notes with accents, including a triplet. The final measure has a triplet of eighth notes at *p*.
- Field:** Plays a half note chord (C4, G4) at *p*, followed by a half note chord at *f*.
- Bongo:** Plays a rhythmic pattern of eighth notes with accents, then a half note chord (C4, G4) at *p*, followed by a half note chord at *f*.
- Toms:** Plays a rhythmic pattern of eighth notes with accents, then a half note chord (C4, G4) at *p*, followed by a half note chord at *f*.
- Barchimes:** Plays a series of sixteenth notes at *f*.
- Chime:** Plays a half note chord (C4, G4) at *f*, followed by a half note chord at *p*.
- Gong:** Plays a half note chord (C4, G4) at *f*.
- Bass1:** Plays a half note chord (C4, G4) at *p*, followed by a half note chord at *f*.
- Bass2:** Plays a rhythmic pattern of eighth notes with accents at *f*, then a half note chord (C4, G4) at *p*, followed by a half note chord at *f*.

Other instruments listed but not played in this section include Gl.sp., Maim, Timp., Cabas, Cowb., Trngl, Whip, and Tamb.

poco a poco accel...

100

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- Snare:** Starts with a single note and a fermata, then rests. Re-enters in the final measure with a rhythmic pattern. Dynamics: *f* to *mp cresc.*
- Field:** Plays a continuous rhythmic pattern throughout. Dynamics: *pp poco a poco cresc.*
- Bongo:** Re-enters in the second measure with a rhythmic pattern. Dynamics: *p cresc.*
- Toms:** Re-enters in the second measure with a rhythmic pattern. Dynamics: *mp cresc.*
- Gl.sp:** Empty staff.
- Cymb.:** Empty staff.
- Main:** Empty staff.
- Chime:** Empty staff.
- Timp.:** Empty staff.
- Cabas:** Empty staff.
- Cowb.:** Empty staff.
- Trngl:** Empty staff.
- Whip:** Empty staff.
- Tamb.:** Empty staff.
- Gong:** Empty staff.
- Bass1:** Plays a rhythmic pattern with rests. Dynamics: *pp poco a poco cresc.*
- Bass2:** Plays a rhythmic pattern with rests. Dynamics: *pp poco a poco cresc.*

Presto ♩ ± 248

104 106

Snare *mf-f* (rimshot)

Field *mf-f* (rimshot)

Bongo *mf-f*

Toms *mf-f*

Gl.sp

Cymb. *mf-f* Cymbals a 2

Main

Chime

Timp. *mf-f*

Cabasa ad lib.

Cowb. *mf-f* Cowbell

Trngl

Whip

Tamb. *mf-f* Tambourine

Gong

Bass1 *mf-f*

Bass2 *mf-f*

3

108 110

Snare *f* *p*

Field *f* *p*

Bongo *f* *p*

Toms *f* *p*

Gl.sp  
(Cymbals a 2)

Cymb. *f*

Main

Chime

Timp. *f* *p*  
(Cabasa ad lib.)

Cabas *f* *p*

Cowb. *f* *p*

Trngl *f* *p*

Whip

Tamb. *f* *p*

Gong

Bass1 *f* *p*

Bass2 *f* *p*

Senza Misura - Misterioso

Allegro molto ♩ ± 140

112 Build up full roll 113

Snare *p* *sf*

Field *p* *sf*

Bongo

Toms play on rim (drumhead) *p* *sf*

Gl.sp

Xylo *f* Xylophone

Marimba *p*

Chime *f* Tub.Chimes *p*

Timpani *f* *p* gliss. *sf*

Cabas

Rainmaker(s) *p*

Trngl

Whip

Symb *p* *sf*

Gong

Bass1 *p* *f*

Bass2 *p* *f*

115

with brushes

with brushes

mf

Bongo

Toms

f

Gl.sp

Xylo

Main

Chime

Timp.

Cabas

Rainm

Trngl

closed Hihat

mf

f

mf

Tamb.

Gong

Bass1

mf

f

mf

Bass2

mf

f

mf

with brushes

mf

119 (with brushes)

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- Snare:** Features a rhythmic pattern of eighth notes with accents, marked "(with brushes)".
- Field:** Features a rhythmic pattern of eighth notes with accents, marked "(with brushes)".
- Bongo:** Rests throughout the section.
- Toms:** Rests throughout the section.
- Gl.sp (Glockenspiel):** Features a melodic line with eighth notes, marked "+ 8va ad lib.".
- Xylo:** Features a rhythmic pattern of eighth notes with accents.
- Marimba:** Enters in the third measure with a melodic line, marked "Marimba".
- Chime:** Features a melodic line with notes marked "Tub. Chimes" and dynamic markings "f".
- Timp. (Tympani):** Rests throughout the section.
- Cabas:** Rests throughout the section.
- Rainm (Rainstick):** Rests throughout the section.
- Trngl (Triangle):** Rests throughout the section.
- HHat (Hi-Hat):** Features a rhythmic pattern of eighth notes with accents, marked "(closed Hi-hat)".
- Tamb. (Tambourine):** Rests throughout the section.
- Gong:** Rests throughout the section.
- Bass1:** Features a rhythmic pattern of eighth notes.
- Bass2:** Features a rhythmic pattern of eighth notes.

122

2nd time only  
with sticks

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- Snare:** Starts with a rest, then plays a rhythmic pattern starting at measure 122. Dynamic marking: *mf*. Includes the instruction "(simile with brushes)".
- Field:** Plays a continuous rhythmic pattern of eighth notes with accents.
- Bongo:** Plays a rhythmic pattern of eighth notes with accents.
- Toms:** Plays a rhythmic pattern of eighth notes with accents.
- Gl.sp:** Plays a melodic line with eighth notes.
- Xylo:** Plays a rhythmic pattern of eighth notes.
- Main:** Plays a melodic line with eighth notes and rests.
- Chime:** Plays a simple harmonic accompaniment.
- Timp.:** Remains silent.
- Cabas:** Remains silent.
- Rainm:** Remains silent.
- Trngl:** Remains silent.
- HHat:** Plays a rhythmic pattern of eighth notes with accents. Dynamic marking: *f*.
- Tamb.:** Plays a rhythmic pattern of eighth notes with accents. Dynamic marking: *mf*. Includes the instruction "Tambourine".
- Gong:** Remains silent.
- Bass1:** Plays a rhythmic pattern of eighth notes.
- Bass2:** Plays a rhythmic pattern of eighth notes.

126 ◇ = latin rimshot

Snare *with sticks* *p* *mf*

Field *p* *mf*

Bongo *mf*

Toms *mf*

Gl.sp *f* Glockenspiel + 8va ad I

Xylo *f* Marimba

Main *f*

Chime *f*

Timp.

Cabas

Rainm

Trngl

HHat *mf* Tambourine

Tamb. *mf*

Gong

Bass1 *mf*

Bass2 *mf*



134

on drumshell

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- Snare:** Starts with a quarter rest, then plays a rhythmic pattern of eighth notes with a *mf* dynamic. The pattern is described as "with brushes".
- Field:** Remains silent until the second measure, then plays a continuous eighth-note pattern with a *mf* dynamic.
- Bongo:** Plays eighth-note patterns with a *mf* dynamic.
- Toms:** Plays eighth-note patterns with a *mf* dynamic.
- Gl.sp:** Remains silent throughout.
- Xylo:** Remains silent until the fifth measure, where it plays a short melodic phrase with a *mf* dynamic.
- Maim:** Remains silent throughout.
- Chime:** Remains silent throughout.
- Timp.:** Remains silent throughout.
- Cabas:** Remains silent throughout.
- Rainm:** Remains silent throughout.
- Trngl:** Remains silent throughout.
- HHat:** Starts with a quarter rest, then plays a pattern of eighth notes with a *mf* dynamic, described as "(closed Hihat simile)". In the fifth measure, it plays a series of four accented eighth notes followed by a *p* dynamic.
- Tamb.:** Remains silent throughout.
- Gong:** Remains silent throughout.
- Bass1:** Plays a simple bass line with quarter notes and rests.
- Bass2:** Plays a simple bass line with eighth notes and rests.

139

(drumhead)

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- Snare:** Features a rhythmic pattern starting with a quarter note, followed by rests, and then a series of eighth notes with accents. Dynamics range from *p* to *f*. Includes the instruction "wih sticks".
- Field:** Similar to Snare, with a quarter note, rests, and eighth notes. Dynamics range from *p* to *f*.
- Bongo:** Similar to Snare, with a quarter note, rests, and eighth notes. Dynamics range from *p* to *f*.
- Toms:** Similar to Snare, with a quarter note, rests, and eighth notes. Dynamics range from *p* to *f*.
- Gl.sp:** Treble clef, *mf* dynamics, featuring a melodic line with eighth and sixteenth notes. Includes the instruction "+ 8va ad lib."
- Xylo:** Treble clef, featuring a continuous sixteenth-note pattern.
- Main:** Treble clef, *mf* dynamics, featuring a melodic line with eighth notes and rests.
- Chime:** Treble clef, *mf* dynamics, featuring a melodic line with quarter notes and rests.
- Timp.:** Bass clef, mostly rests.
- Cabas:** Rests.
- Rainm:** Rests.
- Trngl:** Rests.
- HHat:** Bass clef, *f* dynamics, featuring a rhythmic pattern of eighth notes with accents. Includes the instruction "p" at the end.
- Tamb.:** Rests.
- Gong:** Rests.
- Bass1:** Bass clef, featuring a rhythmic pattern of eighth notes with accents.
- Bass2:** Bass clef, featuring a rhythmic pattern of eighth notes with accents.

143

This musical score is for a percussion ensemble. It consists of 17 staves, each representing a different instrument. The instruments are: Snare, Field, Bongo, Toms, Gl.sp (Glockenspiel), Xylo (Xylophone), Main (Maracas), Chime, Timp. (Timpani), Cabas (Cajon), Rainm (Rainstick), Trngl (Triangle), HHat (Hi-Hat), Tamb. (Tambourine), Gong, Bass1, and Bass2. The score is divided into three measures. The first measure shows the initial rhythmic patterns for most instruments. The second measure features a dynamic shift from *f* (forte) to *p* (piano) for Snare, Field, and HHat, and the introduction of a melodic line for Toms. The third measure returns to *f* for Snare, Field, and HHat, and continues the melodic line for Toms. The Main instrument has a melodic line with a *dim* (diminuendo) marking in the second measure. The HHat instrument has a *p* marking in the second measure, indicated by a series of '+' signs above the notes. The Bass1 and Bass2 instruments have a simple rhythmic pattern throughout.

146

This musical score page, numbered 146, features a variety of instruments. The percussion section includes Snare, Field, Bongo, Toms, HiHat, Tambourine, and Gong. The melodic section includes Gl.sp (Glockenspiel), Xylo (Xylophone), Main (Maracas), Chime, and Bass1/Bass2. The score is divided into four measures. The first measure shows a dynamic shift from *p* to *f* for Snare, Field, and Bongo. The second measure continues the *f* dynamics. The third measure introduces a *f* dynamic for Gl.sp and Xylo. The fourth measure includes the instruction "+ 8va ad lib." above the Gl.sp staff and a *f* dynamic for Chime. The HiHat part features a series of '+' symbols in the first measure, indicating a specific rhythmic pattern. The Bass1 and Bass2 parts provide a rhythmic foundation with eighth and sixteenth notes.

IV The Court jester & The Devil

♩ ± 248 Energico J = rimclick

150

Snare

Field

Bongo

Toms

Gl.sp

Xylo

Main

Chime

Timp.

Cabas

Rainm

Trngl

Whip

Tamb.

Gong

Bass1

Bass2

5/8

4/8

*p*

on shell

*p*

on shell

*p*

on rims

*p*

1st time only

*f*

2nd time only

Templeblocks

*f*

Vibraslap

*p*

5/8

4/8

*p*

*f*

Cabasa

*p*

5/8

4/8

*p*

Whip

*f*

5/8

4/8

*p*

Play Gong with trianglebeater

*p*

5/8

4/8

*mf*

*mf*

155

♩ = rimclick ◊ = rimshot

2nd time only

Snare: *p* (on shell) (drumhead) *f* (triplets)

Field: *p*

Bongo: *p*

Toms: *p*

Templ: *p*

Barch: -

Vslap: *p*

Thund: -

Timp.: Timpani 1st time only *f*

Cabasa (ticking): *p*

Rainm: -

Trngl: *p*

Whip: *f*

Scymb: -

Gong: (with trianglebeater) *p*

Bass1: *mf*

Bass2: *mf*

159 Vivace ♩ ± 152

The musical score is for a percussion ensemble in 3/4 time, marked 'Vivace' with a tempo of approximately 152 beats per minute. The score is divided into four measures. The instruments and their parts are as follows:

- Snare:** Measure 1: *f* (forte) eighth-note pattern, then *p* (piano) eighth-note pattern, then *f* quarter note. Measure 2: Quarter note, quarter rest, quarter note. Measure 3: Eighth-note pattern. Measure 4: Eighth-note pattern.
- Field:** Measure 1: Quarter rest. Measure 2: Quarter note, quarter note, quarter note. Measure 3: Quarter note, quarter note, quarter note. Measure 4: Quarter note, quarter note, quarter note.
- Bongo:** Measure 1: Quarter rest. Measure 2: Quarter note, quarter note, quarter note. Measure 3: Quarter note, quarter note, quarter note. Measure 4: Quarter note, quarter note, quarter note.
- Toms:** Measure 1: Quarter rest. Measure 2: Quarter note, quarter note, quarter note. Measure 3: Quarter note, quarter note, quarter note. Measure 4: Quarter rest, quarter rest.
- Temple:** Measure 1: Quarter rest. Measure 2: Triplet eighth notes, quarter note, quarter note. Measure 3: Triplet eighth notes, quarter note, quarter note. Measure 4: Quarter rest, quarter rest.
- Temple (Tc):** Measure 1: Quarter rest. Measure 2: Triplet eighth notes, quarter note, quarter note. Measure 3: Triplet eighth notes, quarter note, quarter note. Measure 4: Quarter rest, quarter rest.
- Barch:** Quarter rest throughout.
- Vslap:** Quarter rest throughout.
- Thund:** Quarter rest throughout.
- Timpani (Timp.):** Measure 1: Quarter rest. Measure 2: Quarter note, quarter note, quarter note. Measure 3: Quarter note, quarter note, quarter note. Measure 4: Quarter rest.
- Cabas:** Quarter rest throughout.
- Rainm:** Quarter rest throughout.
- Trngl:** Quarter rest throughout.
- Whip:** Measure 1: Quarter rest. Measure 2: Quarter note, quarter note, quarter note. Measure 3: Quarter note, quarter note, quarter note. Measure 4: Quarter rest.
- Scymb:** Quarter rest throughout.
- Gong:** Quarter rest throughout.
- Bass1:** Measure 1: Quarter rest. Measure 2: Quarter note, quarter note, quarter note. Measure 3: Quarter note, quarter note, quarter note. Measure 4: Quarter note, quarter note, quarter note.
- Bass2:** Measure 1: Quarter rest. Measure 2: Quarter note, quarter note, quarter note. Measure 3: Quarter note, quarter note, quarter note. Measure 4: Quarter note, quarter note, quarter note.



168

171

Musical score for percussion instruments. The score is divided into two systems, 168 and 171. The instruments listed are Snare, Field, Bongo, Toms, Templeblocks, Barch, Vslap, Thund, Timpani, Cabas, Rainm, Trngl, Whip, Scymb, Gong, Bass1, and Bass2. The score includes various rhythmic patterns, rests, and dynamic markings such as *mf*. The notation is presented on a grand staff with multiple staves for each instrument.



Moderato ♩ ± 100

178

184

The musical score is arranged in a standard orchestral layout with percussion instruments on the left and strings on the right. The percussion parts include:

- Snare:** Features a rhythmic pattern of eighth notes with triplet markings. Dynamics range from *pp* to *mf*.
- Field:** Similar to the Snare part, with triplet markings and dynamics from *pp* to *mf*.
- Bongo:** Similar to the Snare part, with triplet markings and dynamics from *pp* to *mf*.
- Toms:** Remains silent throughout the passage.
- Sleighbells:** Enters at measure 184 with a rhythmic pattern. Dynamics range from *pp* to *f*.
- Barchimes:** Enters at measure 184 with a rhythmic pattern. Dynamics range from *pp* to *f*.
- Vslap:** Remains silent throughout the passage.
- Thundersheet:** Enters at measure 184 with a rhythmic pattern. Dynamics range from *pp* to *f*.
- Timp.:** Features a melodic line in the bass clef. Dynamics range from *pp* to *mf*.
- Cabas:** Remains silent throughout the passage.
- Rainm:** Remains silent throughout the passage.
- Trngl:** Enters at measure 184 with a rhythmic pattern. Dynamics range from *pp* to *f*.
- Whip:** Remains silent throughout the passage.
- Symb:** Enters at measure 184 with a rhythmic pattern. Dynamics range from *pp* to *f*.
- Gong:** Enters at measure 184 with a rhythmic pattern. Dynamics range from *pp* to *f*.
- Bass1:** Features a melodic line in the bass clef. Dynamics range from *pp* to *f*.
- Bass2:** Features a melodic line in the bass clef. Dynamics range from *pp* to *f*.



191 Vivace ♩ ± 152 194 196 Rubato ♩ ± 248

Snare *f* *decresc.* *pp* *p* stickshots

Field *f* *decresc.* *pp* *p* stickshots

Bongo *f* *decresc.* *pp* *p* on shell

Toms *f* *decresc.* *pp* *p* on rims

Templ *f* *p* Templeblocks free solo - use tenordrum also

Barch *pp* *f* *pp* vary dynamics

Vslap *p* Vibraslap

Thund Thundersheet *fade out*

Timp. *f* *decresc.* *pp* *f* *pp* vary dynamics

Cabas *p* Cabasa (tick)

Rainm

Trngl *pp* *f* *pp* vary dynamics

Whip

Symb Susp. Cymbal *pp* *f*

Gong *f* *pp* *f*

Bass1 *f* *decresc.* *pp* *f* *pp* vary dynamics *p*

Bass2 *f* *decresc.* *pp* *f* *pp* *p*

198

200

This musical score page contains 14 staves for various percussion instruments. The time signature is 4/8. A vertical bar line is placed at the beginning of measure 200. The instruments and their parts are as follows:

- Snare:** Measures 198-199 are rests. Measure 200 starts with a *ff* dynamic, followed by a *p* dynamic. It features a rhythmic pattern of eighth notes.
- Field:** Similar to the Snare, with rests in 198-199 and a *ff* to *p* dynamic change in 200.
- Bongo:** Measures 198-199 are rests. Measure 200 starts with *ff*, then *p*, and includes a *mp* dynamic section with a melodic line.
- Toms:** Measures 198-199 feature triplet eighth notes with an *f* dynamic. Measure 200 starts with *ff*, then *p*.
- Templ:** Measures 198-199 feature triplet eighth notes with an *f* dynamic. Measure 200 starts with *ff*, then *p*, and includes a Conga part with a *mf* dynamic.
- Barch:** Measures 198-199 are rests. Measure 200 starts with a *p* dynamic and features a dense, sustained texture.
- Main:** Measures 198-199 are rests. Measure 200 is a whole rest.
- Thund:** Measures 198-199 are rests. Measure 200 features a large, diamond-shaped graphic element.
- Timp.:** Measures 198-199 feature a melodic line with an *f* dynamic. Measure 200 starts with *ff*, then *p*.
- Cabas:** Measures 198-199 are rests. Measure 200 starts with a Cabasa part with an *mp* dynamic.
- Rainm:** Measures 198-199 are rests. Measure 200 starts with a Rainmaker(s) part with a *p* dynamic.
- Trngl:** Measures 198-199 are rests. Measure 200 is a whole rest.
- Whip:** Measure 199 features a Whip sound effect with an *f* dynamic. Measure 200 starts with *ff*.
- Symb:** Measures 198-199 are rests. Measure 200 is a whole rest.
- Gong:** Measures 198-199 are rests. Measure 200 starts with a Gong part with *ff*, then *p*.
- Bass1:** Measures 198-199 feature a sustained bass line with an *mf* dynamic. Measure 200 starts with *ff*, then *p*.
- Bass2:** Measures 198-199 feature a sustained bass line with an *mf* dynamic. Measure 200 starts with *ff*, then *p*, and includes a *mp* dynamic section with a melodic line.

204 206 2nd time only  $\text{J}$  = rimclick

Snare

Field *muffled* *mp*

Bongo *mp*

Toms *mp*

Conga *fade out* *mp*

Barch

Main *mf* Marimba

Thund *fade out* E-D-B-A

Timp.

Cabas *mp*

Rainm *fade out*

Trngl *mp*

Whip

Symb

Gong

Bass1

Bass2 *mp*

208

Musical score for percussion instruments. The score is organized into 16 staves, each representing a different instrument. The instruments listed on the left are: Snare, Field, Bongo, Toms, Conga, Xylo, Main, Thund, Timp., Cabas, Rainm, Trngl, Whip, Symb, Gong, Bass1, and Bass2. The score is divided into three measures. The first measure shows the initial rhythmic patterns for Snare, Field, Bongo, and Bass2. The second measure introduces the Toms and Xylo (labeled 'Xylophone 2nd time only' with a *mf* dynamic marking). The third measure continues the patterns for Snare, Field, Bongo, Xylo, Main, and Bass2. The Toms, Conga, Thund, Timp., Cabas, Rainm, Whip, Symb, and Gong staves are mostly silent or have minimal activity in the later measures.

211

Musical score for percussion instruments. The score is divided into three measures by a double bar line. The instruments listed on the left are Snare, Field, Bongo, Toms, Conga, Xylo, Main, Thund, Timp., Cabas, Rainm, Trngl, Whip, Scymb, Gong, Bass1, and Bass2. The score includes various rhythmic patterns, rests, and dynamics such as *mf*. A triplet of eighth notes is marked with a '3' above it in the Snare part. The Xylo part has a '(2nd time only)' annotation. The Main part features a melodic line with a repeat sign. The Bass2 part has a *mf* dynamic marking.

214

Snare

Field

Bongo

Toms

Conga

Xylo

Main

Thund

Timp.

Cabas

Rainm

Trngl

Whip

Symb

Gong

Bass1

Bass2

*f* *p* *f* *p*

217

Musical score for percussion instruments. The score is organized into a system of staves. The instruments listed on the left are: Snare, Field, Bongo, Toms, Conga, Xylo, Main, Thund, Timp, Cabas, Rainm, Trngl, Whip, Scymb, Gong, Bass1, and Bass2. The notation includes various rhythmic patterns, rests, and dynamic markings such as *f* (forte) and *mf* (mezzo-forte). The Xylo and Main parts feature melodic lines with slurs and accents. The Timp part has a complex rhythmic pattern. The Bass2 part starts with a *f* dynamic and transitions to *mf* in the second measure. The score is divided into four measures by vertical bar lines.



227 note 1st time only ◊ = stickshot

Snare *mp* note 1st time only *mf*

Field *mp* note 1st time only *mf*

Bongo *mf*

Toms

Congas *mf*

Xylo *f* 2nd time only

Marimba *f*

Thund

Timp. note 1st time only *mp*

Cabasa *mf*

Rainm

Trngl *mf*

Whip

Symb

Gong

Bass1

Bass2 *mf*



236

Energico ♩ ± 248

Moderato ♩ ± 100

Energico ♩ ± 248

Snare *sfp* *mf* *f* *mf* *f* *mf* *f* *mp* (on rim)

Field *sfp* *mf* *f* *mf* *f* *mf* *f* *mp* (on rim)

Bongo *f* *mf* *f* *mf* *f* *mp* (on shells)

Toms *mf* *f* *mf* *f* *mf* *f* *mp* (on rim)

Temp

Xylo

Main

Thund Thundersheet

Timp. *mf* *f* *mf* *f* *mf* *f* *mp*

Cabas

Rainm

Trngl *f* *mf* *f* *mf* *f*

Whip

Symb

Gong

Bass1 *sfp* *mf* *f* *mf* *f* *mp* = stick on stick

Bass2 *sfp* *mf* *f* *mf* *f* *mp* = stick on stick





a tempo

molto rit...

Presto

FINE

252

Snare *f* *f* *ff* *3* *sfp* *ff* *pp* *f* *sf*

Field *f* *f* *ff* *3* *sfp* *ff* *pp* *f* *sf*

Bongo *f* *f* *ff* *3* *sfp* *ff* *pp* *f* *sf*

Toms *f* *f* *ff* *3* *sfp* *ff* *pp* *f* *sf*

Templ *f* *f* *ff* *3* *sfp* *ff* *pp* *f* *sf*

Barch *f* *sf*

Main *f* *sf*

Thund

Timp. *f* *ff* *f* *ff* *3* *sfp* *ff* *pp* vary dynamics *f* *sf* fade out

Cabas

Rainm

Trngl *f* *ff* *pp*

Whip *f*

Symb *f* *f* *f* *sfp* *ff* *pp* vary dynamics fade out

Gong *f* *f* *f* *sfp* *ff* *pp* vary dynamics fade out

Bass1 *f* *ff* *ff* *3* *sfp* *ff* *pp* *f* *sf*

Bass2 *f* *ff* *f* *ff* *3* *sfp* *ff* *pp* fade out *f* *sf*

Susp.Cymbal ad lib.