

# Rescue Operation

G. Prince

Allegro  $\text{♩} \pm 120$

Snaredrum + woodblock  
Güiro

Fielddrum (snares off)  
A-go-go bells / Cowbell

Bongo's / Templeblocks

Toms / Beatring  
Flexatone / Vibraphone (ad lib.)

Timpani (4) / Floortom  
Ride cymbal

Tub.Chime / Triangle  
Castagnets / Maracas

Sirene / Claves  
Fingercymb./Tambourin

Beatring / Bell  
Whip / Vibrasl

Susp.Cymbal

Gong / Shakti

Tenordrum / Cymbals a 2

Bassdrum

3

snare *p* *ff* *p*

Field *p* *ff* *p*

Bongo's *p*

Toms

Timp.

Chime *ff* *p*

siren

Beatr *p* *ff* *p*

Triangle

Scymb *p*

Susp.Cymbal

Gong *f*

Cymb. *sf*

Basdr *p*

Detailed description: This is a percussion score for page 2 of a piece. It features 14 staves for various instruments. The Snaredrum part starts with a triplet of eighth notes (marked *p*) and continues with a series of triplets (marked *ff* and *p*). The Fielddrum (snares off) part has a sustained note (marked *p*) and then a triplet (marked *ff* and *p*). Bongo's has a sustained note (marked *p*). Toms has a triplet (marked *p*). Timp. has a triplet (marked *p*). Chime has a triplet (marked *ff* and *p*). siren has a sustained note. Beatr has a sustained note (marked *p*) and a triplet (marked *ff* and *p*). Triangle has a sustained note (marked *p*). Scymb has a triplet (marked *p*). Susp.Cymbal has a triplet (marked *p*). Gong has a triplet (marked *f*). Cymb. has a triplet (marked *sf*). Basdr has a triplet (marked *p*). The score is divided into three measures by vertical bar lines.

a tempo

6

snare *p* *ff* *rit.* *mf* on drumshell

Field *ff* *p* *ff* *rit.* *mf* on drumshell

Bongo *ff* *p* *ff* *rit.*

Toms *ff* *p* *ff* *rit.*

Timp. *ff* *ff rit.* *gliss.*

Chime *ff* *rit.* Triangle + = sordine *f*

Clvs Claves *f* Fingercymbals *f*

Trngl Triangle *ff p* *rit.* *ff* Belltree *f*

Scymb *ff* *p* *rit.* *ff*

Gong Gong *rit.* *ff* Beating *mf*

Cymb. *sf p* *rit.* with maracas n tenordrum

Basdr Bassdrum *f* *rit.* Shaker *f*

11 (on drumshell)

snare

(on drumshell)

Field

Bongo

Bongo's

*p* *ff*

Toms

Toms

*p* *ff*

Timpani

Timpani

*mf*

Trngl

++

Fcymb

Btree

Susp.Cymbal 20"  
(with drumsticks)

Scymb

*mf*

Beatr

(with maracas)

Tenor

Shake

Detailed description: This is a percussion score for a 4-measure section. The instruments and their parts are: Snare (continuous eighth-note pattern on drumshell), Field (continuous eighth-note pattern on drumshell), Bongo (starts in measure 3 with a *p* dynamic, then *ff*), Toms (starts in measure 3 with a *p* dynamic, then *ff*), Timpani (starts in measure 2 with a *mf* dynamic, playing a descending eighth-note pattern), Triangle (plays a triplet of eighth notes in measures 1, 2, and 4), Suspended Cymbal 20" (with drumsticks) (starts in measure 2 with a *mf* dynamic, playing a rhythmic pattern), Beatrice (plays a simple eighth-note pattern), Tenor (plays a rhythmic pattern with maracas), and Shake (plays a continuous eighth-note pattern).

15 (on drumshell)

The musical score is arranged in 13 staves, each representing a different percussion instrument. The notation includes various rhythmic patterns, accents, and dynamic markings. The instruments and their specific notations are as follows:

- snare**: Features a rhythmic pattern of eighth notes with accents.
- Field**: Labeled "(on drumshell)", it has a rhythmic pattern of eighth notes with accents.
- Bongo**: Features eighth-note patterns with accents and triplets, ending with a *p* dynamic marking.
- Toms**: Features eighth-note patterns with accents and triplets, ending with a *p* dynamic marking.
- Timp.**: Features a bass clef with a simple rhythmic pattern of quarter notes.
- Trngl**: Features a triangle with a rhythmic pattern of eighth notes and a *++* marking.
- Fcymb**: Features a cymbal with a rhythmic pattern of eighth notes and a *>* marking.
- Btree**: Features a btree with a rhythmic pattern of eighth notes and a *>* marking.
- Scymb**: Features a scymb with a rhythmic pattern of eighth notes and accents.
- Beatr**: Features a beatr with a rhythmic pattern of quarter notes and accents.
- Tenor**: Labeled "(with maracas)", it has a rhythmic pattern of quarter notes.
- Shake**: Features a shake with a rhythmic pattern of eighth notes and accents.

18 (shell) drumhead rimshot

snare

Field

Bongo

Toms

Timp.

Trngl

Fcymb

Btree

Scymb

Beatr

Tenor

Shake

*ff*

*p*

*f*

*f*

*mf*

*f*

*p*

*f*

*p*

*++*

(with maracas)

musical notation including notes, rests, and dynamic markings

21

on drumshell drumhead

snare *mf* *ff* *mf* *ff*

Field *f* *ff* *mf* *ff*  
(on drumshell) drumhead

Bongo (on drumshell) *ff* drumhead

Toms (on drumshell) *ff* drumhead

Timp. *ff*

Trngl ++ ++ ++

Fcymb

Btree

Scymb

Beatr

(with maracas)

Tenor

Shake

Detailed description: This is a musical score for a percussion ensemble, page 21. The score is divided into four measures. The instruments and their parts are: Snare (measures 1-4), Field (measures 1-4), Bongo (measures 2-4), Toms (measures 2-4), Timpani (measures 2-4), Triangle (measures 1-4), Cymbal (measures 1-4), Btree (measures 1-4), Scymb (measures 1-4), Beatr (measures 1-4), Tenor (measures 1-4), and Shake (measures 1-4). Dynamics include *mf*, *f*, *ff*, and *ff*. Performance instructions include 'on drumshell' and 'drumhead'. The Triangle part has three measures with a double plus sign (++) above the notes. The Tenor part has a note with a maraca symbol (^) above it. The Shake part has a note with a maraca symbol (^) above it.

25 26 on drumshell

snare *mf dim.* *pp*  
on drumshell

Field *mf dim.* *pp*  
on drumshell

Bongo *mf dim.* *pp*  
on drumshell

Toms *mf dim.* *pp*  
on drumshell

Timp. *mf dim.* *pp*

Trngl *mf* *f*

Fcymb *mf* *f*

Btree *mf* *f*

Susp.cymbal *mf dim.* *pp*

Beatring *pp*

Tenor *pp*

Shake *pp*

30 (on drumshell) drumhead

snare *mf* (on drumshell) *sfmf* drumhead *sf*

Field *mf* (on drumshell) *sfmf* drumhead *sf*

Bongo *mf* (on drumshell) *sfmf* *sfmf* drumhead *sf*

Toms *mf* (on drumshell) *sfmf* drumhead *sf*

Timp. *mf* *sfmf* gliss. *sf*

Trngl *ff*

Fcymb

Btree (Belltree)

Siren Sirene

Scymb *mf*

Beatr *mf* (Beating) *mf* (play with maracas) *sf* Gong

Tenor *mf* *mf* *sf*

Shake *mf* (Shaker) *sf* Bassdrum

*mf* muta Bassdrum *sf*

Vivo  $\text{♩} = 144$

snare *f* *Snares on* *play on rim* *drumhead*

Field (c c) *f* *play on rim* *drumhead*

Templ *ff* *Templeblocks*

Toms *f* *Toms*

Timp. *f*

Chime *f* *Tub. Chimes*

Trngl *f* *Triangle*

Beatr *f* *Beating*

Scymb *p* *f* *Susp.cymbal 16" soft mallets*

Gong

Cymb. *f* *Cymbals*

Basdr *f*

39  $x = \text{on rim}$  42

Snäre

Field (c c)

Templ

Toms

Timp.

Chime

Trngl

Beatr

Scymb

Gong

Cymb.

Basdr

Toms

Beating

Bassdrum

*f* *p* *f* *p*

45 46

snare  $\frac{3}{8}$   $\frac{3}{4}$  *f* *f*

Field  $\frac{3}{8}$   $\frac{3}{4}$  Fielddrum snares off *f*

Templ  $\frac{3}{8}$   $\frac{3}{4}$

Toms  $\frac{3}{8}$   $\frac{3}{4}$  *p* *f*

Timpani  $\frac{3}{8}$   $\frac{3}{4}$  *ff* *p* *ff*

Chime  $\frac{3}{8}$   $\frac{3}{4}$  *ff* *p* *ff*

Trngl Triangle  $\frac{3}{8}$   $\frac{3}{4}$  *p* *f* Tambourin  $\frac{3}{8}$   $\frac{3}{4}$  *p* *f*

Beatr  $\frac{3}{8}$   $\frac{3}{4}$  *p* *f* *f* *p* *f*

Scymb  $\frac{3}{8}$   $\frac{3}{4}$  *f* Susp.cymbal 16"  $\frac{3}{8}$   $\frac{3}{4}$  *p* *f*

Gong  $\frac{3}{8}$   $\frac{3}{4}$

Cymb.  $\frac{3}{8}$   $\frac{3}{4}$  *mf* *p* *f*

Basdr  $\frac{3}{8}$   $\frac{3}{4}$  *f* *p* *f*

51 54

snare

Field

Bongo's

Bongo

*ff*

Toms

*ff* *ff*

Timp.

Chime

Tub.Chimes

Tamb.

Beatr

Scymb

Gong

Cymb.

*mf*

Basdr



62 70 1

snare  
*p* *mf* *p* *mf* *p* *mf* *p* *mf* *f* *rit.*.....

Field  
*mf* *p* *mf* *p* *mf* *f* *rit.*.....

Bongo  
*mf* *p* *mf* *p* *mf* *f* *p* *molto* *rit.*.....

Toms  
*p* *mf* *p* *mf* *p* *mf* *f* *p* *molto* *rit.*.....

Timp.  
*mp* *f* *mp* *f* *mp* *f* *mp* *f* *mp* *f* *ff* *rit.*.....

Chime  
*ff* *ff* *rit.*.....

Tambourin/Beating

Tamb.  
*p* *f* *f* *f* *p* *f* *p* *f* *rit.*.....

Barchimes Beating (*simile*)

Barch.  
*p* *f* *p* *f* *p* *f* *p* *f* *p* *f* *p* *f* *rit.*.....

Symb.  
*p* *mf* *p* *mf* *p* *mf* *p* *mf* *p* *mf* *rit.* *molto*

Gong  
*rit.*.....

Cymb.  
*p* *mf* *mp* *p* *mf* *mp* *p* *mf* *mp* *p* *mf* *mp* *ff* *rit.*.....

Basdr.  
*p* *mf* *mp* *p* *mf* *mp* *p* *mf* *mp* *p* *mf* *mp* *f* *rit.*.....

♩. ± 76

repeat  
3 times

with brushes

2

snare *ff* *f* with brushes

Field *ff* *f* stick on stick

Bongo *ff* *f* 1ma Tacet *f* *fp*

Toms *ff* *f* 1ma + 2da Tacet

Timp. *ff* *f* Ride cymbal 1ma + 2da Tacet

Chime *mf* Cymbals a 2 • = Hi-hat effect

Tamb. Beatr. *f* *mf* (Barchimes)

Barch *f* *ff* Vibraslap 1st time only *f* Belltree

(Susp. Cymb.) *f* Beating muta Be

Scymb *f* *mf*

Gong *f* *mf* Shaker

(Cymbals)

Cymb. *ff*

Basdr *ff* *mf*

3/8

80 (brushes) ♩ ± 120

The score is divided into two main sections by a vertical bar line. The first section starts at measure 80 and features a tempo of 120 BPM. The second section begins with a 1+2 time signature and a 3-measure rest, followed by a 2/4 time signature. The instruments and their parts are as follows:

- snare:** (brushes) with triplets and dynamics *mp*, *ff*, and *f*. Includes the instruction "(stick on stick)".
- Field:** Dynamics *p*, *f*, and *f*. Includes the instruction "Agogo bells".
- Bongo:** Dynamics *f* (1ma + 2da Tacet), *p*, and *f*.
- Toms:** Dynamics *p* and *mf*. Includes the instruction "(1ma + 2da Tacet)".
- RideC:** Dynamics *p* and *f*. Includes the instruction "(Hi-hat effect)".
- Cymb.:** Dynamics *p*, *f*, and *f*. Includes the instruction "on edge on cup".
- Tamb.:** Dynamics *p* and *f*.
- Vslap:** Dynamics *f* and *f*. Includes the instruction "Vibraslap".
- Beatr:** Dynamics *p* and *f*.
- Shake:** Dynamics *p*.
- Clave:** Dynamics *p*.
- Basdr:** Dynamics *p*, *f*, and *mf*.

85 (brushes)

snare

Agogo

Field  
(stick on stick)

Bongo

Toms

RideC  
on edge on cup simile  
(Hi-hat effect)

Cymb.

Tamb.

Btree

Belltree  
f

Beatr

Shake

Clave

Basdr

88

Detailed description of the musical score: The score is for a percussion ensemble. It consists of 13 staves. The instruments are: snare, agogo, field (with 'stick on stick' instruction), bongo, toms, ride cymbal (with 'on edge', 'on cup', and 'simile' instructions, and '(Hi-hat effect)' below), cymbal, tambourine, bell tree (with 'Belltree' and 'f' instructions), beatrice, shake, clave, and bass drum. The score is divided into four measures. Measure 1 starts at measure 85. Measure 2 starts at measure 86. Measure 3 starts at measure 87. Measure 4 starts at measure 88. The snare part features a consistent rhythmic pattern of eighth notes with accents and triplets. The agogo part has a melodic line with accents and triplets. The field part uses 'x' marks to indicate stick-on-stick sounds. The bongo part has a melodic line with accents and slurs. The toms part has a simple melodic line. The ride cymbal part has a rhythmic pattern with accents and slurs. The cymbal part has a rhythmic pattern with accents. The tambourine part has a rhythmic pattern with accents. The bell tree part has a single note with an accent and 'f' dynamic. The beatrice part has a rhythmic pattern with accents. The shake, clave, and bass drum parts have simple rhythmic patterns.

80 (brushes)

The musical score is arranged in a grid format with 15 horizontal staves. The instruments and their parts are as follows:

- snr**: Snare drum, starting with a triplet of eighth notes.
- Agc Fic**: Field drum(s) and Cowbell. The field drum part includes a section labeled "umhead)". The cowbell part consists of a series of eighth notes.
- Bo**: Bells, with a section labeled "'s".
- Toms**: Tom-toms, with a section labeled "Flexatone".
- RideC**: Ride cymbal, with sections labeled "on cup" and "on edge".
- Cymb.**: Cymbals, with a section labeled "Timpani with drumsticks" and "gliss.". Dynamics include *ff* and *f*.
- Tamb.**: Tambourin, with dynamics *ff* and *f*.
- Vslap**: Vibraslap, with dynamics *sf* and *f*.
- Beatr**: Beatring, with dynamics *ff* and *f*.
- Shake**: Shaker, with dynamics *f*.
- Clave**: Claves, with dynamics *f*.
- Basdr**: Bass drum, with dynamics *f* and *f*.

Dynamics are indicated throughout the score, including *ff* (fortissimo), *f* (forte), *sf* (sforzando), and *f* gliss. (forte glissando). The score also includes various musical notations such as triplets, slurs, and accents.

96 with drumsticks

The musical score is arranged in 12 staves, each representing a different percussion instrument. The notation includes various rhythmic patterns, dynamic markings, and articulation symbols.

- snare:** Features a pattern of eighth notes with accents (^) and dynamic markings of *f* and *sf*.
- Cowbell:** Plays a simple eighth-note pattern with a dynamic marking of *f*.
- Field:** Features a pattern of eighth notes with accents (^) and dynamic markings of *f* and *sf*.
- Bongo:** Features a pattern of eighth notes with accents (^) and dynamic markings of *sf*.
- Toms:** Features a pattern of eighth notes with accents (^) and dynamic markings of *f* and *sf*.
- RideC:** Features a pattern of eighth notes with accents (^) and dynamic markings of *f* and *sf*.
- Cymb.** Features a pattern of eighth notes with accents (^) and a dynamic marking of *f*.
- Tamb.** Features a pattern of eighth notes with accents (^) and a dynamic marking of *f*.
- Barch:** Features a pattern of eighth notes with accents (^) and a dynamic marking of *f*.
- Beatr:** Features a pattern of eighth notes with accents (^) and a dynamic marking of *f*.
- Gong:** Features a pattern of eighth notes with accents (^) and a dynamic marking of *f*.
- Clave:** Features a pattern of eighth notes with accents (^) and a dynamic marking of *f*.
- Basdr:** Features a pattern of eighth notes with accents (^) and a dynamic marking of *f*.

Dynamic markings include *f* (forte) and *sf* (sforzando). Accents (^) are used to highlight specific notes. The score is divided into measures by vertical bar lines.

103

This musical score is for a percussion ensemble, starting at measure 103. The instruments and their parts are as follows:

- snare:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *ff*, *sf*, *f sf*, and *f*.
- Field:** Plays a pattern of eighth notes with accents. Dynamics include *ff*, *f sf*, and *sf*. Labels "Cowbell" and "Fieldrum" are placed above the staff.
- Bongo:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *ff*, *sf*, *f sf*, and *f*.
- Toms:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *ff*, *f sf*, *sf*, and *f*.
- Timpani:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f* and *sf*. Labels "Ride cymbal" and "Timpani" are placed above the staff.
- Cymbal:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f*.
- Tambourin:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f*. Label "Tambourin" is placed above the staff.
- Barch:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f*.
- Beattr:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f*. Label "Beattr" is placed above the staff.
- Gong:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f*. Label "Gong" is placed above the staff.
- Clave:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f*. Label "Claves" is placed above the staff.
- Bassdrum:** Features a rhythmic pattern of eighth notes with accents. Dynamics include *f*. Label "Bassdrum" is placed above the staff.



$\text{♩} = 160$

118 Ima Tacet

The musical score is arranged in 12 staves, each representing a different percussion instrument. The time signature is 6/8. The score begins with a tempo marking of 160. The first staff, Snare, has a dynamic marking of *f*. The second staff, Cowbell, is marked "Cowbell 2da Tacet" and *f*. The third staff, Field Drum, is marked "Field Drum Ima Tacet" and *f*. The fourth staff, Bongo, has a dynamic marking of *f* and a note "Bongo's 2nd time only" with an arrow pointing to the second measure. The fifth staff, Toms, has a dynamic marking of *f* and a note "Toms 2nd time" with an arrow pointing to the second measure. The sixth staff, Ride Cymbal, has a dynamic marking of *f*. The seventh staff, Cymbal, has a dynamic marking of *f*. The eighth staff, Tenor Drum, is marked "Tenor drum Ima Tacet" and *f*. The ninth staff, Beatrice, has a dynamic marking of *f*. The tenth staff, Tambourin, has a dynamic marking of *f*. The eleventh staff, Claves, has a dynamic marking of *f*. The twelfth staff, Bass Drum, has a dynamic marking of *f*. The score includes various musical notations such as accents, slurs, and rests.

124 126

snare

Cowb.  
Field

Bongo

Toms

Ride C

Cymb.

Tenor

Beatr

Tamb.

Clave

Cymb.

Basdr

*ff*

*ff*

*ff*

*ff mp*

*ff mp*

*ff mp*

*mp*

*mp*

*mp*

*f mp*

4 4

4 4

131 134  $\text{♩} \pm 120$

snare

Field

Bongo

Toms

RideC

Cymb.

Tenor

Beatr

Tamb.

Clave

Cymb.

Basdr

Timpani (timp. mallets)

Tub. Chimes

Gong

*cresc.*

*p*

*f*

*sf*

*ff*

*f*

*sf*

*p*

*muta gong*

*f*

*f*

*sf*

*p*

140 142 150

snare *sf* *p* *sf* *p* *sf* *mf*

Field *f* *f* *f*

Bongo *mf*

Toms *sf* *f* *sf* *f* *sf* *f*

Timp. *ff* *sf* *p* *ff* *sf* *p* *ff* *sf*

Chime

Tamb. *mf*

Beatr *mf*

Gong *f*

Basdr *sf* *p* *sf* *p* *sf*

Fielddrum *mf*

Cowbell *mf*

Bongo's *mf*

Tambourin

Beating

Gong

Cymb.

Basdr

Detailed description: This is a percussion score for measures 140 to 150. The score is written for ten different percussion instruments: snare, field, bongo, toms, timpani, chime, tambourin, beating, gong, cymbal, and bass drum. The snare, toms, and bass drum parts feature dynamic markings such as *sf* (sforzando), *p* (piano), *ff* (fortissimo), and *mf* (mezzo-forte). The field and bongo parts have *f* and *mf* markings. The timpani part has *ff*, *sf*, and *p* markings. The chime part has a melodic line. The tambourin and beating parts have *mf* markings. The gong part has a *f* marking. The score includes various rhythmic patterns, including triplets and accents, and is divided into measures 140, 142, and 150.

151 158

snare

Cowbell

Cowb.

Field

Fielddrum(s)

Bongo

Toms

Timp.

Chime

Tamb.

Beatr

Scymb

Gong

Cymb.

Basdr

Bassdrum

*sf* *sf*

*p* *ff* *sf* *p* *ff* *sf* *p*

*sf* *f* *sf* *f*

Go



160 162

snare

Cowb. Field

Bongo

Toms

Timp.

Chime

Tamb.

Beatr

Scymb

Gong

Cymb.

Basdr

*sf* *p* *f*

*f* *simile* *f*

Cowbell *simile*

Field drum *simile*

Toms *f*

Timp. *ff* *f*

Chime *f*

Tamb. *f*

Beatr *f*

Gong *f*

Cymb. *mf*

Detailed description: This is a percussion score for measures 160-162. The score is organized into systems for different instruments: Snare, Cowbell/Field, Bongo, Toms, Timpani, Chime, Tambourine, Beatrice, Scybal, Gong, Cymbals, and Bass Drum. Measure 160 starts with a melodic phrase in the top right. Measure 161 features a 5/8 time signature and various dynamics like sf, p, and f. Measure 162 features a 7/8 time signature and includes specific instructions for Cowbell and Field Drum (simile), and Gong (f). The Bass Drum part at the bottom shows dynamics of sf, p, and f.

165

snare  
*rinsfz.* *p* *f*

(cowb. & fielddrum)  
Cowb. *rinsfz.* *p* *f* Cowbell  
Field *rinsfz.* *p* *f* Fielddrum(s)

Bongo *rinsfz.* *p* *f*

Toms *rinsfz.* *p* on drumshell drumhead *f*

Timpani *rinsfz.* *p* on rim timp.head *f*

Ct *f*

Ta *p* *f*

Beatr *p* *f*

Scymb

Gong

Cymb. *f* *mf*

Basdr *f*

169

snare  
*p* *f* *p*

Cowb. & Fie  
Cowb.  
Field  
*p* *f* *p*

Bongo  
*p* *f* *p* *f* *p*

Toms  
on drumshell *p* *f* *p* *f* *p*  
drumhead *f* *p* *f* *p*  
*simile* *simile*

Timp.  
on rim *p* *f* *p* *f* *p*  
timp.head *f* *p* *f* *p*

Chime  
*f* *f*

Tamb.  
*p* *f* *p* *f* *p*

Beatr  
*p* *f* *p* *f* *p*

Scymb

Gong

Cymb.  
*mf*

Basdr  
*f* *f*

174

snare *f* *P*

Cowb. & Fielddr.

Field *f* Fielddrum(s)

Bongo *f*

Toms *f* mshell *P*

Timp. *f* on rim *P*

Chime *f*

Tamb. *f* *P*

Beatr *f* *P*

Scymb

Gong

Cymb. *f*

Basdr *f* *P*

Detailed description: This is a percussion score for 14 instruments. The score is divided into four measures. The first measure (measures 174-175) features a strong *f* dynamic across most instruments. The second measure (measures 176-177) features a *P* (piano) dynamic. The third measure (measures 178-179) features a *P* dynamic. The fourth measure (measures 180-181) features a *P* dynamic. The instruments are: snare, cowbell and field drum, field drum(s), bongo, tom, timpani, chime, tambourine, beatrice, scymbal, gong, cymbal, and bass drum. The score includes various rhythmic patterns, accents, and dynamic markings.

178 180

snare *cresc.*

Cowb. Field *cresc.*

Bongo

Toms

Timp. *ff*

Chime *ff*

Tamb. *f*

Beatr. *f*

Scymb

Gong

Cymb. *mf*

Basdr *mf* *f*

**Fielddrum(s)**

**(cowb. & Fielddr.)**

**Bongo's**

**Toms**

**Tambourin**

**Beating**

**Cymbals**

**Bassdrum**

181

$\text{♩} = 64$   $\text{♩} = \text{clap hands}$

on rim

*p* *ff* *rit.*

Guero *mf* *f*

on rim

*p* *ff* *rit.*

Clap hands *ff*

on rim

*p* *ff* *rit.*

Clap hands *ff*

on rim

*p* *ff* *sf* *rit.*

Clap hands *ff*

on rim

*p* *ff* *sf* *rit.*

*f*

Chime *sf* *rit.* *f*

Tamb. Triangle *++o* *++o* *++o* *++o* *++o*

*muta triangle* *rit.* *f*

Claves

Beatr. *muta claves* *rit.* *f*

Susp.Cymbal Clap hands

Gong *sf* *rit.* *f*

Clap hands

Cymb. *sf* *rit.* *f*

Hi-h.

Basdr. *f* *sf* *rit.* *f*

(clap hands)

187 192

snare

Guero

Clap hands

Field

Clap hands

Bongo

Clap hands

Toms

Timpani

Chime

Tub.

Trngl

Clave

Clap hands

Symb

Clap hands

Hi-hat effect

Cymb.

Basdr

*mf* *f* *mf* *f* *f* *f*

193

*simile*

snare

Guero

*simile* *f* < *f*

Field

*simile*

Bongo

*simile*

Toms

Timp.

Chime

Trngl

Clave

*simile*

Scymb

*simile*

Beatr

*simile*

Cymb.

Basdr

Van 201 t/m 206 is ad lib. (kan geheel worden weggelaten)

199

Adagio

snare

rit. ....

Field

rit. ....

Bongo

rit. ....

Vibes

Vibraphone ad lib.

rit. ....

Timp.

rit. .... *ff*

*f*

*f* *mf*

Chime

rit. .... *ff*

*f*

*f* *mf*

Trr

Triangle

*pp*<

Cla

Susp.Cymbal (soft mallets)

Scymb

rit. ....

*mf*

Beatr

rit. ....

Cymb.

rit. .... *f*

Cymbals

*f* *mf*

Basdr

Bassdrum

rit. .... *f*>

204

x = woodblock

ad lib.

Allegro ♩ ± 120

snare

mf

f

p

f poco rit.

Field

poco rit.

Bongo

Vibes

mf

fp

ff poco rit.

f

Vibraphone ad lib.

Timp.

f

p

f poco rit.

fmp

Chime

Tub.Chimes

f

poco rit. f

f

Susp.cymbal

p

f poco rit.

Beatr

poco rit.

Cymbals

Cymb.

poco rit. f

Basdr

mf

f

poco rit.

208

snaredrum 1 or 2 solo

The musical score is arranged in a grand staff format with the following parts from top to bottom:

- snare**: Features a melodic line starting with a *pp* dynamic, moving to *mp*. It includes a triplet of eighth notes in the final measure.
- Field**: Empty staff.
- Bongo**: Empty staff.
- Vibes**: Features a melodic line with multiple triplet markings and accents.
- Timp.**: Features a melodic line with a *f* dynamic marking.
- Chime**: Features a melodic line with a *p* dynamic marking.
- Tenor**: Empty staff.
- Barch**: Empty staff.
- Tamb.**: Empty staff.
- Clave**: Empty staff.
- Cymb.**: Empty staff.
- Basdr**: Empty staff.

214 (1 or 2 solo)

The musical score is arranged in a grand staff format with 13 staves. The instruments and their parts are as follows:

- snare:** Features a complex rhythmic pattern with accents and dynamic markings of *pp* and *mp*. It includes triplet markings (3) over groups of notes.
- Field:** A staff with a whole rest throughout the measure.
- Bongo:** A staff with a whole rest throughout the measure.
- Vibes:** Plays a melodic line in treble clef with a key signature of three flats. It includes a triplet of eighth notes.
- Timp.:** Plays a bass line in bass clef with a key signature of three flats, consisting of quarter notes.
- Chime:** Plays a melodic line in treble clef with a key signature of three flats, consisting of quarter notes.
- Tenor:** A staff with a whole rest throughout the measure.
- Barch:** A staff with a whole rest throughout the measure.
- Tamb.:** A staff with a whole rest throughout the measure.
- Clave:** A staff with a whole rest throughout the measure.
- Cymb.:** A staff with a whole rest throughout the measure.
- Basdr:** A staff with a whole rest throughout the measure.

220

(1 or 2 solo)

◇ = rimshot

223

The musical score is arranged in a vertical stack of staves for various percussion instruments. The instruments listed on the left are: snare, Field, Bongo, Vibes, Timp., Chime, Tenor, Barch, Tamb., Clave, Cymb., and Basdr. The snare part features a complex rhythmic pattern starting at measure 220, marked with accents and triplets, and ending at measure 223. A *pp* dynamic marking is present. The Vibes part has a melodic line with a slur across measures 220 and 221. The Timp. part consists of a few notes in the bass clef. The Chime part has a few notes in the treble clef. The other instruments (Field, Bongo, Tenor, Barch, Tamb., Clave, Cymb., Basdr) have empty staves. A legend at the top right indicates that a diamond symbol represents a rimshot.

225

(1 or 2 solo)

The musical score is arranged in a vertical stack of staves. The instruments listed on the left are: snare, Field, Bongo, Vibes, Timp., Chime, Tenor, Barch, Tamb., Clave, Cymb., and Basdr. The snare part features a complex rhythmic pattern with triplets and accents, marked with *pp* and *mp*. The Vibes part has a melodic line with slurs and accents. The Timp. and Chime parts provide harmonic support with specific notes. The other instruments (Field, Bongo, Tenor, Barch, Tamb., Clave, Cymb., Basdr) have rests or simple rhythmic markings. The score is divided into four measures.

↗ = on rim

230 (1 or 2 solo)

The musical score is arranged in a vertical stack of staves for various percussion instruments. The instruments listed on the left are: snare, Field, Bongo, Vibes, Timp., Chime, Tenor, Barch, Tamb., Clave, Cymb., and Basdr. The snare and Vibes parts feature complex rhythmic patterns with accents and slurs. The Vibes part includes triplet markings. The Timp. part has a bass clef and a key signature of three flats. The Chime part has a treble clef and a key signature of three flats. The Barch part has a treble clef and a key signature of three flats, with a dynamic marking of *mf* and the instruction "Barchimes slow" above it. The snare part includes dynamic markings of *pp* and *f*. The score is divided into measures by vertical bar lines.

musical score for percussion instruments in 2/4 time, starting at measure 238. The score includes parts for snare, field, bongo, toms, floor tom, tenor, scymb, tamb, clave, cymb, and bass drum. Dynamics include *f*, *ff*, and *rimshots*. A section labeled "snares off" begins at measure 238. A triplet of eighth notes is marked at measure 239. The score ends at measure 244.

238 3 rimshots

snare S.C. *f* tutti snares off

Field *f* Fielddrum(s)

Bongo *ff* Bongo's

Toms *f* Toms

F.Tom *f* Floortom

Vslap

Tenor *f* Tenordrum

Scymb

Tamb.

Clave *f* Claves

Cymb.

Basdr *f* Bassdrum





257 3 rimshots 260

snare

Field

Bongo

Toms

F.Tom

Vslap

Tenor

Tamb

Scymb

Clave

(Hi-hat effect)

Cymb.

Basdr

*p*

Floortom

*p*

*p*

*p*

Detailed description: This is a musical score for a percussion ensemble, spanning measures 257 to 260. The score is organized into 13 staves. The instruments and their parts are: Snare (measures 257-260), Field (measures 257-260, marked *p*), Bongo (measures 257-260), Toms (measures 257-260, featuring a triplet in measure 258), F.Tom (measures 257-260, marked *p*, with a section labeled 'Floortom' in measure 260), Vslap (measures 257-260), Tenor (measures 257-260), Tamb (measures 257-260, featuring a triplet in measure 258), Scymb (measures 257-260), Clave (measures 257-260, marked *p*), Cymb. (measures 257-260, marked *p*, with a '(Hi-hat effect)' annotation in measure 257), and Basdr (measures 257-260). The score includes various rhythmic notations such as eighth notes, quarter notes, and triplets, along with dynamic markings and articulation symbols like accents and slurs.



269

(rimshots)

The musical score is arranged in a vertical stack of staves for various percussion instruments. The instruments listed on the left are Snare, Field, Bongo, Toms, F.Tom, Vslap, Tenor, Tamb, Scymb, Clave, Cymb, and Basdr. The score is divided into five measures. The first measure is marked with a '3' and a 'p' (piano) dynamic. The second measure is marked with a '3' and a 'cresc.' (crescendo) dynamic. The third measure is marked with a '3' and a 'cresc.' dynamic. The fourth measure is marked with a '3' and a 'cresc.' dynamic. The fifth measure is marked with a '3' and a 'f' (forte) dynamic. The snare part includes the instruction '(rimshots)' above the staff. The Clave part is labeled 'Claves' and includes the instruction '(Hi-hat effect)' above the staff. The Tamb part includes a 'caw' instruction above the staff. The Bongo part is marked with a 'ff' (fortissimo) dynamic in the fifth measure. The Tenor part is marked with a 'f' dynamic in the fifth measure. The Clave part is marked with a 'f' dynamic in the fifth measure. The Cymb part is marked with a 'f' dynamic in the fifth measure. The Basdr part is marked with a 'f' dynamic in the fifth measure. The score uses various rhythmic notations, including eighth notes, quarter notes, and triplets, with accents and dynamic markings throughout.

275  **Misterioso**



snare *play on rim*  
*P cresc.*

Field *play on rim*  
*P cresc.*

Bongo *play on rims*  
*sf P cresc.*

Toms *sf P cresc.*

F.Tom

Vslap *Vibraslap*  
*f muta maracas* *Maracas*  
*f*

Tenor *Claves*  
*f muta claves*

Btree *Belltree*  
*f*

Scymb *Susp. cymbal scratch effect*  
*f*

Shake *Shaker*  
*f*

Cymb.

Basdr *Bassdrum*  
*mf*

283 (on rim)

snare

Field

Bongo

Toms

RideC

Vslap

Clave

Barch

Scymb

Gong

Tenor

Basdr

snare on

Allargando

rimshot

*ff rit.*

*mf*

(on rim)

(on rims)

*f rit.*

*sf*

Toms

Flexatone (single stroke) (no tremolo)

*f gliss.*

scratch effect

*f*

Vibraslap

*f*

*mf*

*rit.*

Claves

*f*

Barchimes

*f*

soft mallets

*p*

*mf*

*mp* *molto*

Gong

*p*

*mf*

Tenordrum

*sf*

*rit.*

*sf*

a tempo (♩. ± 76)  
ma poco meno on drumshell

291

snare *P* *f* *mf* 3 on drumshell

Field *f* *mf* on drumshell *f*

Bongo's *f* *mf* 3

Toms *sf* *mf*

Timpani *mp* *mf* *mp*

Vibraslap *f*

Tenor *mf*

Cast.

Scymb

Gong *mp*

Tenor *sf*

Basdr *sf* *mf*

296

snare  
*mf* *f* *p* *f* *p*

Field  
*mf* *p* *f* *p* *f*

Bongo  
*mf* *p* *f* *p* *f* *p*

Toms  
*f* *mf* *f* *mf* *f* *mf* *f* *mf*

Timp.  
*mf* *pp*

Chime

Tenordrum

Tenor

Castagnets  
*f*

Scymb

Gong  
*pp*

Cymb.  
*mf*

Basdr



alla Marcia 308

The score is for a percussion ensemble and includes the following parts:

- snare:** 2/4 and 5/8 time signatures. Starts with a *f* dynamic. Features a *rimshot* in the 5/8 section.
- Field:** 2/4 and 5/8 time signatures. Starts with a *f* dynamic, then *p* in the 5/8 section, and *f* again.
- Bongo:** 2/4 and 5/8 time signatures. Starts with a *f* dynamic.
- Toms:** 2/4 and 5/8 time signatures. Starts with a *f* dynamic.
- Timp.:** 2/4 and 5/8 time signatures. Starts with a *ff* dynamic.
- Chime:** 2/4 and 5/8 time signatures. Starts with a *ff* dynamic. Labeled "Tub.chimes".
- Tenor:** 2/4 and 5/8 time signatures. Starts with a *f* dynamic.
- Whip:** 2/4 and 5/8 time signatures. No notes.
- Scymb:** 2/4 and 5/8 time signatures. Starts with a *p* dynamic, then *f*.
- Gong:** 2/4 time signature. Starts with a *f* dynamic. Labeled "Gong".
- Cymb.:** 2/4 time signature. Starts with a *f* dynamic. Labeled "Cymbals".
- Basdr:** 2/4 and 5/8 time signatures. Starts with a *f* dynamic.

meno mosso

309 312

snare  
Field  
Bongo  
Toms  
Timp.  
Chime  
Tenor  
Whip  
Scymb  
Gong  
Cymb.  
Basdr

= rimclick

gliss.

Susp.cymbal

Gong

*mp*

*p*

*f*

*p*

*mp*

Detailed description: This is a percussion score for a 12-piece ensemble. The score is divided into four measures, with measure numbers 309, 312, and 312 indicated above the first three measures. The instruments are: Snare, Field, Bongo, Toms, Timpani (Timp.), Chime, Tenor, Whip, Suspended Cymbal (Scymb), Gong, Cymbal, and Bass Drum (Basdr). The snare, field, bongo, and tenor parts feature rhythmic patterns with accents and a 'rimclick' symbol. The timpani part includes a glissando. The suspended cymbal and gong parts have dynamic markings of *p* and *f*. The tempo is marked 'meno mosso'. The score uses various time signatures: 5/8, 3/4, and 2/4.

314

senza misura

± 15 sec.

snare *pp* — *mf* *mp* G P

Field *pp* *molto* "

Bongo

Toms

Timpani *sf* *mp* *sf* *f* play mysterious sounds on timpani

Chime *sf* *sf* *f* fast gliss.

Tenor *mf* — *mp* *mf*

Whip *f* Whip

Susp. cymbal *f* scratch effect

Scymb *molto* "

Gong *molto* " *f* let trianglestick vibrate against gong

Cymb.

Basdr *mf* — *mp* *mf*

♩ ± 80

snare  
2/4  
*pp cresc. e accel.*

Field  
2/4  
*pp cresc. e accel.*

Bongo  
2/4  
*cresc. e accel.*

Beatr  
2/4  
*pl.*

Timp.  
2/4  
*mf*  
*pp cresc. e accel.*

Chime  
senza tempo  
*f*  
*accel.*

Tenor  
2/4  
*pp cresc. e accel.*

Tamb.  
2/4  
*accel.*

Scymb  
2/4  
*accel.*

Gong  
2/4  
*accel.*

Cymb.  
2/4  
*pp cresc. e accel.*

Basdr  
2/4  
*pp cresc. e accel.*

329

meno mosso

♩ ± 120  
Allegro

The musical score is arranged in a grand staff format with the following instruments and parts:

- snare**: Fourteenth-note rhythmic pattern, dynamic *sf*.
- Field**: Fourteenth-note rhythmic pattern, dynamic *sf*.
- Bongo**: Fourteenth-note rhythmic pattern, dynamic *sf*.
- Beatr**: *Beating* with dynamic *p*, *ff*, and *p*; *Toms* with dynamic *f* and a triplet.
- Timp.**: *sf* dynamic, includes *tempo giusto* marking.
- Chime**: *(senza tempo)* section, then *ff* dynamic.
- Tenor**: Fourteenth-note rhythmic pattern, dynamic *sf*.
- Tamb.**: *Tambourin* with dynamic *p* and *ff*.
- Scymb**: *Susp. cymbal* with dynamic *p* and *ff*.
- Gong**: *Gong* with dynamic *sf*.
- Cymb.**: *Cymbals* with dynamic *sf*.
- Basdr**: Fourteenth-note rhythmic pattern, dynamic *sf* and *f*.



339

FINE

The musical score is arranged in 12 staves, each representing a different percussion instrument. The notation includes various rhythmic patterns, dynamic markings, and articulation symbols. The instruments and their corresponding parts are:

- snare:** Features a complex rhythmic pattern starting with a *p* dynamic, followed by *ff*, *pp*, and *ff* dynamics.
- Field:** Similar to the snare, starting with *ff*, then *p*, *ff*, *pp*, and *ff*.
- Bongo:** Starts with *ff*, then *p*, *ff*, and *pp*.
- Toms:** Starts with *ff*, then *p*, and *ff*.
- Timp.:** Starts with *ff*, then *p*, *ff*, *fp*, and *ff*.
- Chime:** Starts with *ff*, then *ff*, and includes a *Triangle* section with *pp* and *ff* dynamics.
- Trngl (Triangle):** Starts with *ff*, then *p*, and includes a *Beating* section with *pp* and *ff* dynamics.
- Tamb. (Tambourin):** Starts with *pp* and *ff*.
- Scymb (Scymbal):** Starts with *ff*, then *p*, *ff*, *pp*, *molto*, and *ff*.
- Gong:** Remains silent throughout the piece.
- Cymb. (Cymbals):** Starts with *sf*, then *p*, and *ff*.
- Basdr (Bass Drum):** Starts with *f*, then *f*, and *ff*.