

THE FLIGHT

Duration: 6' 12"

I At the Airport

Allegro ♩ ± 132 ♯ = wood

Snaredrum

Fiellddrum

Bongos / Toms

Toms (4) / Timp
Bongos

Templeblocks (5)
Vibraslap / Agog

Tambourine / Claves / Castagnets

Cymbals a 2 / Susp.cymbal / Woodblock

Tenordrum / Cymbals a 2

Bassdrum

The musical score for 'At the Airport' consists of ten staves, each representing a different percussion instrument. The notation is as follows:

- Snaredrum:** Staff 1. Dynamics: *pp* (first half), *sf* (second half), *ff* (third half). Includes a woodblock symbol (♯) in the second half.
- Fiellddrum:** Staff 2. Dynamics: *pp* (first half), *sf* (second half).
- Bongos / Toms:** Staff 3. Dynamics: *pp* (first half), *sf* (second half). Labeled 'Bongos'.
- Toms (4) / Timp Bongos:** Staff 4. Dynamics: *sf* (second half). Labeled 'Toms'.
- Templeblocks (5) Vibraslap / Agog:** Staff 5. Dynamics: *ff* (third half). Labeled 'Tem'.
- Tambourine / Claves / Castagnets:** Staff 6. Dynamics: *pp* (first half), *sf* (second half). Labeled 'Tambourine'.
- Cymbals a 2 / Susp.cymbal / Woodblock:** Staff 7. Dynamics: *sf* (third half). Labeled 'Cym'.
- Tenordrum / Cymbals a 2:** Staff 8. Dynamics: *sf* (second half). Labeled 'Tenordru'.
- Bassdrum:** Staff 9. Dynamics: *sf* (second half). Labeled 'Bassdrum'.

4

Snare: *f* = on rim, *sf*, *sf*, *f*

Field: *f*, *f*

Bongo: *mf*, *sf*, *sf*, *mf*

Toms: *mf*, *sf*, *sf*, *mf*

Temp: *mf*, *f*, *mf*

Tamb.: *mf*, *f*, *mf*

Cymb.: *mf*, *sf*, *mf*

Tenor: *mf*, *sf*, *sf*, *sf*, *mf*

Bdrum: *mf*, *sf*, *sf*, *sf*, *mf*

+ = Hi-hat effect

Detailed description: This is a musical score for a drum set, consisting of nine staves. The score is divided into four measures. The first measure starts with a '4' above the Snare staff. The Snare part features a complex rhythmic pattern with accents and dynamic markings of *f* (forte), *sf* (sforzando), and *f*. A note with a slash through it is labeled '= on rim'. The Field part has a steady eighth-note pattern with a *f* dynamic. The Bongo part has a similar eighth-note pattern with *mf* dynamics. The Toms part has a sparse pattern with *mf* dynamics. The Temp part has a pattern of eighth and sixteenth notes with *mf* dynamics. The Tamb. part has a pattern of eighth notes with *mf* dynamics. The Cymb. part has a pattern of eighth notes with *mf* dynamics and '+' symbols indicating hi-hat effects. The Tenor part has a pattern of eighth notes with *mf* dynamics. The Bdrum part has a pattern of eighth notes with *mf* dynamics. The second measure continues the patterns with some rests. The third measure features a change in dynamics, with *sf* and *f* markings. The fourth measure concludes the piece with *mf* dynamics.

10

♩ = stick on stick / = on rim

Musical score for various percussion instruments. The score is divided into two systems by a double bar line. The instruments listed are Snare, Field, Bongo, Toms, Temp, Tamb., Cymb., Tenordrum, and Bdrum. The score includes dynamic markings such as *ff*, *pp*, *f*, *p*, and *mf*. The notation includes rhythmic patterns, rests, and specific playing techniques indicated by symbols like a double bar with a vertical line (stick on stick) and a slash (on rim). The Tenordrum part includes a triplet of eighth notes. The Cymbal part includes a triplet of eighth notes. The Snare, Field, and Bongo parts have a consistent rhythmic pattern of eighth notes. The Toms part has a pattern of eighth notes. The Temp part has a pattern of eighth notes. The Tamb. part has a pattern of eighth notes. The Cymb. part has a pattern of eighth notes. The Tenordrum part has a pattern of eighth notes. The Bdrum part has a pattern of eighth notes.

16 20

Snare p sf mf

Field p sf

Bongo ff mf

Toms ff mf

Temp f mf

Tamb. ff mf

Cymb. p sf mf

Tenor ff mf

Bdrum ff mf

◇ = rim/head beat

choke choke

Tenordrum

23

|| = stick on stick

Musical score for percussion instruments. The score is divided into three measures. The first measure shows a rhythmic pattern for Snare, Field, Bongo, and Toms, all marked with a forte (*f*) dynamic. The second measure shows a change in dynamics, with Snare and Field marked piano (*p*), and Bongo and Toms marked fortissimo (*ff*). The third measure shows a return to forte (*f*) dynamics for Snare, Field, Bongo, and Toms. The other instruments (Temp, Tamb., Cymb., Tenor, Bdrum) have specific rhythmic patterns and dynamics throughout the measures.

Snare *f* *p* *p* *f*

Field *f* *p* *ff* *f*

Bongo *sf* *f* *ff* *f*

Toms *sf* *f* *ff* *f*

Temp *f* *f*

Tamb. *f* *p* *f*

Cymb. *f* *f*

Tenor *f* *ff* *f*

Bdrum *f* *ff* *f*

28

Musical score for percussion instruments, starting at measure 28. The score includes parts for Snare, Field, Bongo, Toms, Templeblocks, Tambourine, Cymb., Tenordrum, and Bdrum. The notation is as follows:

- Snare:** Measures 28-31 feature *sf* accents on the first and third beats. Measure 32 features *f* dynamics with triplet patterns.
- Field:** Measures 28-31 feature *f* dynamics with eighth-note patterns. Measure 32 features *f* dynamics with triplet patterns.
- Bongo:** Measures 28-31 feature *f* dynamics with eighth-note patterns. Measure 32 features *f* dynamics with triplet patterns.
- Toms:** Measures 28-31 feature *f* dynamics with eighth-note patterns. Measure 32 features *f* dynamics with triplet patterns.
- Templeblocks:** Measures 32-35 feature *p cresc.* dynamics, transitioning to *f* by measure 35. Measure 36 features *f* dynamics with triplet patterns.
- Tambourine:** Measures 32-35 feature *p cresc.* dynamics, transitioning to *f* by measure 35. Measure 36 features *f* dynamics with triplet patterns.
- Cymb.:** Measures 32-35 feature *p cresc.* dynamics, transitioning to *f* by measure 35. Measure 36 features *f* dynamics with triplet patterns.
- Tenordrum:** Measures 32-35 feature *p cresc.* dynamics, transitioning to *f* by measure 35. Measure 36 features *f* dynamics with triplet patterns.
- Bdrum:** Measures 28-31 feature *sf* accents on the first and third beats. Measure 32 features *sf* accents on the first and third beats.

II The take-off and flight

senza misura

rub stick

Grave ♩ = 60

Hold one stick on drumhead and rub it with the other.

Snare: *f* rub stick

Field: *f* rub stick

Toms: *f* *mp* *sf* *molto* soft mallets

Timpani: *mp* *mf* slow gliss. *molto*

Flex-a-tone: *mf* *f* *f* *molto* Triangle *f* *molto* Flex-a-tone vibrato *f* *f* *molto* Vibraslap *molto*

Claves: *f*

Susp. Cymbal: *mp* sizzle effect *mf* slow gliss. *molto* *sf* Cymbals a 2 (normal) *molto*

Cymbals: *mf* (normal) *f* *f* *sf* Cymbals a 2 (normal) *sf* Cymbals a 2 Hihat effect *f*

Bdrum: *mf* *f* *molto* *ff*

48

Snare

Field

Toms

Timp.

Agogo

Clave

Scymb

Cymb.

Bdrum

\downarrow = rimshot

p — *sf*

Detailed description of the musical score for measure 48: The score is for a percussion ensemble. It begins at measure 48. The Snare part starts with a quarter note followed by eighth notes, with a rimshot (indicated by a downward-pointing triangle) on the second measure. A dynamic change from *p* to *sf* occurs at the start of the second measure. The Field part plays a rhythmic pattern of eighth notes. The Toms part is silent until the second measure, where it plays a melodic line. The Timp. part is silent until the second measure, where it plays a melodic line. The Agogo part plays a rhythmic pattern of eighth notes. The Clave part plays a rhythmic pattern of eighth notes. The Scymb part plays a rhythmic pattern of eighth notes. The Cymb. part plays a rhythmic pattern of eighth notes. The Bdrum part plays a rhythmic pattern of eighth notes.

54

♪ = rimclick

Musical score for percussion instruments, measures 54-57. The score includes parts for Snare, Field, Toms, Timp., Agogo Bells, Claves, Scymb, Cymb., and Bdrum. The key signature is one flat (Bb) and the time signature is 3/4. Dynamics include *f*, *mp*, *p*, and *sf*. Performance instructions include "gliss. to lowest tension" for the Timp. and "rimclick" for the Snare.

Snare: *f* (rimclick)

Field: *mp*

Toms: *sf*

Timp.: *f*, gliss. to lowest tension, *p* — *sf*

Agogo Bells: *mp*

Claves: *mp*

Scymb: *mp* (on cup)

Cymb.: *f*, *mp*

Bdrum: *f*, *mp*

60 62 63

Snare - *mf*

Field *mf*

Toms *ff* *mf* *ff*

Bongo *ff* *mf* *ff*

Agogo *mf*

Clave *mf*

(on cup)

Scymb *mf*

on edge

Cymb. *mf*

Bdrum *mf*

65 (drumhead)

The musical score is for percussion instruments and is written in 3/4 time. It begins at measure 65. The instruments are Snare, Field, Toms, Bongo, Agogo, Clave, Scymb, Cymb, and Bdrum. The score is divided into three measures by double bar lines. The first measure is in 3/4 time. The second measure is in 3/4 time. The third measure is in common time (C). The Snare part has a dynamic marking of *ff* and a 'drumhead' instruction. The Toms part has a dynamic marking of *ff*. The Cymb part has a '+' symbol above the notes. The Bdrum part has a 'ξ' symbol above the notes.

Snare

Field

Toms

Bongo

Agogo

Clave

Scymb

Cymb.

Bdrum

♩ ± 64 Allegro con moto

71 72

Snare *f rit.* *mf* 1st time tacet

Field *f rit.* *mf* 1st time tacet

Toms *f rit.* *mf* 1st time tacet

Bongo *f rit.* *mf* Timpani 1st time tacet

Agogo *f rit.* *mf* Tambourine ad lib. + Cabasa

Clave *f rit.* *mf* Castagnets

Scymb *f rit.* *mf* Woodblock

Cymb. *f rit.* *mf*

Bdrum *f rit.* *mf* 1st time tacet

104

Musical score for percussion instruments. The score is divided into two systems. The first system includes Snare, Field, Toms, Timp., Tamb., Cast., Scymb, Cymb., and Bdrum. The second system includes Scymb, Cymb., and Bdrum. Dynamics include *mf*, *ff*, and *f*. The notation includes various rhythmic patterns, accents, and slurs.

Snare: *mf*, eighth-note patterns with accents.

Field: *mf*, eighth-note patterns with accents.

Toms: *mf*, quarter notes with accents.

Timp.: *ff*, quarter notes with accents.

Tamb.: *f*, quarter notes with accents.

Cast.: *f*, quarter notes with accents.

Scymb: *f*, quarter notes with accents.

Cymb.: *mf*, quarter notes with accents.

Bdrum: *mf*, quarter notes with accents.

III The landing

113 Allegro ma non troppo ♩ ± 120

The musical score is arranged in a multi-staff format. The top staff is Snare, followed by Field, Toms, Timp., Tamb., Clave, Scymb, Cymb., and Bdrum. The time signature is 3/4. The Snare part features a dynamic range from *p* to *f*. The Field part is marked *f* and consists of a continuous eighth-note pattern. The Toms part is marked *f* and features a rhythmic pattern of eighth notes. The Timp. part is marked *f* and consists of a steady eighth-note pattern. The Tamb. part is marked *f* and features a rhythmic pattern of eighth notes. The Clave part is marked *f* and features a rhythmic pattern of eighth notes. The Scymb. part is marked *f* and features a rhythmic pattern of eighth notes. The Cymb. part is marked *f* and features a rhythmic pattern of eighth notes. The Bdrum part is marked *f* and features a rhythmic pattern of eighth notes.

120

Snare

Field

Toms

Timp.

Tamb.

Clave

Scymb

Cymb.

Bdrum

p *p* *f*

Detailed description: This is a page of a musical score for percussion instruments, starting at measure 120. The score is arranged in a grand staff with nine staves. The instruments are: Snare (top), Field, Toms, Timp., Tamb., Clave, Scymb, Cymb., and Bdrum (bottom). The Snare part begins with a dynamic marking of *p* (piano), followed by another *p* marking, and then a *f* (forte) marking. The Field part features a consistent rhythmic pattern of eighth notes. The Toms part has a melodic line with eighth and quarter notes. The Timp. part has a bass clef and a simple rhythmic pattern. The Tamb. part has a melodic line with eighth notes. The Clave part has a simple rhythmic pattern. The Scymb part has a complex rhythmic pattern of sixteenth notes. The Cymb. part has a melodic line with eighth notes and some accents. The Bdrum part has a simple rhythmic pattern of eighth notes. The score includes various musical notations such as beams, slurs, and dynamic markings.

Piu mosso

128

Musical score for percussion instruments. The score is divided into two systems. The first system (measures 128-131) features a Snare drum with a rhythmic pattern of eighth notes, a Field drum with a similar pattern, Toms with a series of eighth notes, and Timp. with a series of eighth notes. The second system (measures 132-135) features a Tamb. with a series of eighth notes, Clave with a series of eighth notes, Scymb with a series of eighth notes, Cymb. with a series of eighth notes, and Bdrum with a series of eighth notes. The score includes various dynamic markings such as *p*, *f*, *p < f*, *sf*, *r*, *sordino*, *simile*, and *f*.

138

Musical score for percussion instruments, starting at measure 138. The score includes parts for Snare, Field, Toms, Timp., Tambourine, Clave, Scymb, Cymb., and Bdrum. The Snare and Field parts begin with a rest followed by a half note with an accent and a dynamic marking of *mf*. The Snare part then continues with a steady eighth-note pattern, with accents on every other note and a dynamic marking of *cresc. e rit.* at the end. The Field part also begins with a rest and a half note with an accent and *mf*, followed by a steady eighth-note pattern. The Toms part features a steady eighth-note pattern with accents on every other note. The Timp. part consists of a series of half notes with a wavy line above them, indicating a tremolo or sustained effect. The Tambourine part begins with a rest and a half note with an accent and *mf*, followed by a steady eighth-note pattern. The Clave part starts with a rest and then enters with a steady eighth-note pattern, marked *f* and *cresc. e rit.* The Scymb part enters with a steady eighth-note pattern, marked *f* and *(Hihat effect)*, with a dynamic marking of *cresc. e rit.* The Cymb. part enters with a steady eighth-note pattern, marked *f* and *cresc. e rit.* The Bdrum part features a steady eighth-note pattern with a dynamic marking of *cresc. e rit.* at the end.

148

attacca Pre

Snare

Field

Toms

switch timpani slow gliss.

Timp.

Tambourine

Tamb.

Claves

Clave

Scymb

soft mallets

Cymb.

Bdrum

mf *sf* *sf* *sf rit.* *f*

sf ff *f rit.*

sf *sf* *sf f rit.*

mp *sf* *sf* *sf f rit.*

f *rit.* *f* *sf*

mf *sf* *sf* *sf rit.* *f*