



6 3 3 7 1

Snare *f* *p* *f* *p* *fp*

Field *f* *p* *f* *p* *f* *fp*

Bongo *p* *f* *p* *f* *f* *fp*

Toms *p* *f* *p*

Timp. *p* *f* *p*

Templ. - - -

Scymb - - -

Cymb. Gong - - -

Bdrum - - - *p* *f*

Detailed description: This is a percussion score for a drum set. It consists of nine staves. The Snare staff starts at measure 6 with a forte (f) note, followed by a rest, then two triplet patterns of eighth notes marked piano (p). At measure 7, it starts with a forte (f) note, followed by a rest, then another triplet pattern marked piano (p). At measure 1, it has a fortissimo piano (fp) note. The Field staff has a forte (f) note at measure 6, a piano (p) triplet at measure 7, and a forte (f) note at measure 1, followed by a fortissimo piano (fp) note. The Bongo staff has a piano (p) note at measure 6, a forte (f) note at measure 7, and a forte (f) note at measure 1, followed by a fortissimo piano (fp) note. The Toms staff has a piano (p) note at measure 6, a forte (f) note at measure 7, and a piano (p) note at measure 1. The Timp. staff has a piano (p) note at measure 6, a forte (f) note at measure 7, and a piano (p) note at measure 1. The Templ., Scymb, and Cymb. Gong staves are mostly silent, with some rests. The Bdrum staff has a piano (p) note at measure 6, a forte (f) note at measure 7, and a piano (p) note at measure 1.

Tempo di Valse

10

♩ = rimshot

15

The musical score is written for a percussion ensemble in 3/4 time. The instruments and their parts are as follows:

- Snare:** Starts with a rest, then plays a series of rimshots (marked *pp*) in measures 11 and 12, followed by a crescendo of eighth notes in measures 13-15.
- Field:** Starts with a rest, then plays a series of notes (marked *pp*) in measures 11 and 12, followed by a crescendo of eighth notes in measures 13-15.
- Bongo:** Starts with a rest, then plays a series of notes (marked *pp*) in measures 11 and 12, followed by a crescendo of eighth notes in measures 13-15.
- Toms:** Plays a continuous eighth-note pattern (marked *pp*) throughout the section, with a crescendo in measures 13-15.
- Timp.:** Plays a series of notes (marked *pp*) in measures 11 and 12, followed by a crescendo of eighth notes in measures 13-15.
- Temp.:** Remains silent throughout the section.
- Scymb:** Starts with a rest, then plays a series of notes (marked *pp*) in measures 11 and 12, followed by a crescendo of eighth notes in measures 13-15.
- Cymb.:** Remains silent throughout the section.
- Gong:** Starts with a rest, then plays a single note (marked *p*) in measure 12, followed by a crescendo of eighth notes in measures 13-15.
- Bdrum:** Starts with a rest, then plays a series of notes (marked *pp*) in measures 11 and 12, followed by a crescendo of eighth notes in measures 13-15.

Maestoso

17

Snare

Field

Bongo

Toms

Timp.

Templ

Scymb

Cymb.  
Gong

Bdrum

21

Bassdrum

Allegro Comodo  
Capriccioso

23

Snare

Field

Barch

Toms

Timp.

Templ

Clave

Cymb.  
Gong

Bdrum

*cres*

*cresc.*

*ff*

*mp*

*ff*

*mp*

*ff*

*p*

*p*

Gong

Cymbals a 2 strike

31 32 3

Snare 2/4 - 3/4 - 5/4 -

Field 2/4 - 3/4 - 5/4 -

Barch 2/4 - 3/4 -

Toms 2/4 - 3/4 *Toms* 5/4

Timp. 2/4 - 3/4 - 5/4

Templ 2/4 3/4 5/4

Clave 2/4 - 3/4 - 5/4

Cymb. 2/4 - 3/4 - 5/4 *choke*

Gong 2/4 3/4 5/4 *ff*

Bdrum 2/4 3/4 5/4 *ff*

*f*

38 42

Snare

Field

Bach

Toms

Timp.

Templ

Clave

Cymb.

Gong

Bdrum

The musical score is arranged in a grand staff format with ten staves. The instruments are: Snare, Field, Bach, Toms, Timp., Templ, Clave, Cymb., Gong, and Bdrum. The score is divided into two systems. The first system covers measures 38 to 41, and the second system covers measures 42 to 45. The time signature is 3/4 for measures 38-41 and 42-45, and 2/4 for measures 40-41 and 43-44. The key signature has one sharp (F#). The Snare, Field, and Bach parts consist of dotted quarter notes. The Toms part has a rhythmic pattern of eighth and sixteenth notes. The Timp. part has a bass clef and consists of dotted quarter notes. The Templ part has a treble clef and consists of quarter and eighth notes, with dynamics *f* and *mf*. The Clave part consists of dotted quarter notes. The Cymb. and Gong parts have a rhythmic pattern of quarter notes and rests. The Bdrum part has a treble clef and consists of quarter notes.

46 

Snare Snaredrum 50

Field Fielddrum

Barch

Toms

Timp.

Templ

Clave

Cymb. Cymbals a 2

Gong choke

Bdrum







58 59 61

Snare  $\frac{3}{4}$   $\frac{5}{8}$  C *p*

Field  $\frac{3}{4}$   $\frac{5}{8}$  C *p*

Barch  $\frac{3}{4}$   $\frac{5}{8}$  C

Toms  $\frac{3}{4}$   $\frac{5}{8}$  C *p*

Timp.  $\frac{3}{4}$   $\frac{5}{8}$  C *p*

Templ  $\frac{3}{4}$  C *p*

Clave  $\frac{3}{4}$  C

Cymb.  $\frac{3}{4}$   $\frac{5}{8}$  C *p*

Gong  $\frac{3}{4}$   $\frac{5}{8}$  C

Bdrum  $\frac{3}{4}$   $\frac{5}{8}$  C *p*

Senza Misura

63 Aleotolic

with brushes

The musical score is arranged in a vertical staff format. The instruments and their parts are as follows:

- Snare:** Features a series of slanted lines representing brush strokes, starting with a *ff* dynamic marking.
- Fcymb:** Labeled "Fingercymbals", it consists of a series of vertical tick marks, starting with a *p* dynamic marking.
- Barch:** Labeled "Barchimes", it features a series of vertical tick marks with a slur over them, and a "Woodblock" section with a series of vertical tick marks, starting with a *p* dynamic marking.
- Flexa:** A series of horizontal lines representing a flexa part.
- Timp.:** Labeled "play cymb on timp", it features a series of horizontal lines, starting with a *p* *sempre* dynamic marking.
- Templ:** Features a triplet of notes, starting with a *p* dynamic marking.
- ChiCy:** Features a series of notes with various dynamics: *p*, *p*  $\leftarrow$  *mf*  $\rightarrow$  *p*, *mf*, and *pp*.
- Cymb. Gong:** Labeled "Watergong gliss.", it features a series of horizontal lines, starting with a *mf* dynamic marking.
- Bdrum:** A series of horizontal lines representing a bdrum part.

$\text{♩} \pm 45$

snare on snare off snare on with brushes

Snare

Fingercymbals

Fcymb

Barchimes

Woodblock

Barchime

Flex-a-tone gliss.

Flexa

(cymbal on timp.) gliss.

Timp.

Templ

Claves

Clave

Chinese Cymbal with drumstick

Claves

Let triangle beater vibrate against sounding gong

Cymb. Gong

Watergong

f gliss.

Bdrum

Detailed description of the musical score: The score is for a percussion ensemble and is divided into three measures.   
Measure 1: Snare is on, snare is off, Barchimes play a *p* flex-a-tone glissando, Flex-a-tone plays a *p* glissando, Claves play a triangle, and Cymb. Gong has a triangle beater vibrating against a sounding gong.   
Measure 2: Snare is on with brushes, Fingercymbals play *mf*, Barchimes play woodblock (*p* to *mf*), Timp. plays a cymbal on timpani glissando (*p*), Templ plays a *p* to *mf* glissando, Claves play Chinese cymbal with a drumstick, and Cymb. Gong plays a watergong (*f* gliss.).   
Measure 3: Snare is on with brushes, Fingercymbals play *pp*, Barchimes play a *p* glissando, Timp. plays a *pp* glissando, Claves play Claves, and Cymb. Gong plays a *f* glissando.   
Dynamics include *p*, *mf*, *pp*, and *f*. Performance instructions include 'snare on/off', 'with brushes', 'flex-a-tone gliss.', '(cymbal on timp.) gliss.', 'Let triangle beater vibrate against sounding gong', and 'Watergong'.

71

Clap hands (high sound)

77

The musical score is arranged in a system of ten staves. The top two staves are for ClapH and ClapL. ClapH starts at measure 71 with a *mf* dynamic and a rhythmic pattern of quarter notes and eighth notes. ClapL plays a steady quarter-note accompaniment. The Bongo, Timp, Scymb, Cymb. Gong, and Bdrum staves show rests throughout the piece. The Toms staff has rests until measure 77, where it plays a melodic line starting with a *p* dynamic and ending with a *f* dynamic. The Templ staff has rests until measure 77, where it plays a melodic line starting with a *mf* dynamic. The Toms and Templ parts end at measure 77.

81

(clap hands high sound)

ClapH

ClapL

Bongo

Toms

Timp.

Temp.

Scymb

Cymb.  
Gong

Bdrum

stamp feet (ad lib. clap hands)

*mf*

Toms

*mf*

Detailed description: This is a percussion score for measures 81-87. The score includes staves for ClapH, ClapL, Bongo, Toms, Timp., Temp., Scymb, Cymb. Gong, and Bdrum. ClapH and ClapL have rhythmic patterns of quarter notes and eighth notes. ClapL includes the instruction 'stamp feet (ad lib. clap hands)' and a dynamic marking of *mf*. Bongo, Timp., Scymb, Cymb. Gong, and Bdrum are marked with rests. Toms has a melodic line starting in measure 85 with a dynamic marking of *mf*. Temp. has a melodic line in the first three measures. The score is written in a common time signature.

90 snaredrum 93

Stamp

Stamp

Bongo

Toms

Timp.

Templ

Scymb

Cymb.  
Gong

Bdrum

Fielddrum

Toms

Templeblocks

Bassdrum

*p* *f* *p* *f* *p* *f* *p*

97

Snare

Field

Bongo

Toms

Timp.

Templ

Scymb

Cymb.

Gong

Bdrum

*f*

*p*

1

2

The musical score is arranged in a standard staff format. The instruments listed on the left are Snare, Field, Bongo, Toms, Timp., Templ, Scymb, Cymb., Gong, and Bdrum. The score begins at measure 97. The Snare part features three triplet patterns. The Field part has a melodic line with some rests. The Bongo part is mostly silent with a few notes. The Toms part has a simple rhythmic pattern. The Timp. part is mostly silent. The Templ part has a melodic line with a dynamic marking of *f*. The Scymb, Cymb., and Gong parts are mostly silent. The Bdrum part has a rhythmic pattern with a dynamic marking of *f*. The score then branches into two endings, labeled 1 and 2. Both endings feature a melodic line in the Snare and Field parts with a dynamic marking of *p*, and a rhythmic pattern in the Bdrum part with a dynamic marking of *p*.



Cadenza

105

Snare

Field

Bongo

Toms

Timp.

Templ

Scymb

Cymb.  
Gong

Bdrum

The musical score for percussion instruments includes the following parts: Snare, Field, Bongo, Toms, Timp., Templ, Scymb, Cymb./Gong, and Bdrum. The Timp. part is the only one with musical notation, starting at measure 105. It features a series of notes with dynamic markings: *f*, *fp*, *ff*, *f*, *fp*, *ff*, *p*, *p*, *f*, and *p*. There is a glissando instruction (*gliss.*) above a note, and a triplet of three notes marked with a '3' above them. The score ends with a double bar line and a repeat sign.

♩ = 120 Vivace

Snare

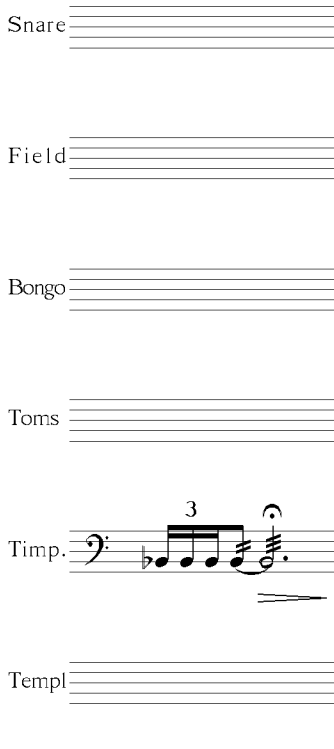
Field

Bongo

Toms

Timp.

Templ



9/8

9/8

Bongos

9/8

9/8

9/8

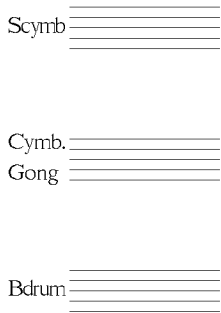


Scymb

Cymb.

Gong

Bdrum



111

accell.....

Musical score for percussion instruments. The score is divided into two systems. The first system includes Snare, Field, Bongo, Toms, Timp., and Bdrum. The second system includes Templeblocks, Scymb, Cymb., Gong, and Bdrum. The Bongo and Toms parts feature a melodic line with a *cresc.* marking. The Templeblocks part features a melodic line starting with a *p* marking. The Snare, Field, Timp., Scymb, Cymb., Gong, and Bdrum parts consist of rhythmic patterns represented by stems and flags.



123

Musical score for percussion instruments. The score is divided into three measures. The instruments listed on the left are Snare, Field, Bongo, Toms, Timpani, Temple, Scymb, Cymb. Gong, and Bdrum. The Snare and Field parts feature triplets of eighth notes, with a forte (*f*) dynamic marking. The Timpani part has a mezzo-forte (*mf*) dynamic marking. The Cymb. Gong part has a *s a 2* marking. The Bdrum part has a *Gon* marking. The Bongo and Toms parts are marked with a dash (-), indicating they are silent. The Temple and Scymb parts are also marked with a dash (-), indicating they are silent.

